

A Type System for First-Class Layers with Inheritance, Subtyping, and Swapping[☆]

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Abstract

Context-Oriented Programming (COP) is a programming paradigm to encourage modularization of context-dependent software. Key features of COP are *layers*—modules to describe context-dependent behavioral variations of a software system—and their *dynamic activation*, which can modify the behavior of multiple objects that have already been instantiated. Typechecking programs written in a COP language is difficult because the activation of a layer can even change objects' interfaces. Inoue et al. have informally discussed how to make JCop, an extension of Java for COP by Appeltauer et al., type-safe.

In this article, we formalize a small COP language called ContextFJ_< with its operational semantics and type system and show its type soundness. The language models main features of the type-safe version of JCop, including dynamically activated *first-class* layers, *inheritance* of layer definitions, layer *subtyping*, and layer *swapping*.

Keywords: Context-oriented programming, dynamic layer composition, first-class layers, layer inheritance, type systems

1. Introduction

Software is much more interactive than it used to be: it interacts with not only users but also external resources such as network and sensors and changes its behavior according to inputs from these resources. For example, an e-mail reader may switch to a text-based mode when network throughput is low. Such external information that affects the behavior of software is often referred to as *contexts* and software that is aware of contexts as context-dependent software. However, context-dependent software is hard to develop and maintain, because the description of context-dependent behavior, which we desire to be modularized, often crosscuts with the dominating module structure. To address such a problem from a programming-language perspective, Context-Oriented Programming (COP) has been proposed by Hirschfeld et al [22].

[☆]This is a revised and extended version of the paper “A Sound Type System for Layer Subtyping and Dynamically Activated First-Class Layers,” presented at the 13th Asian Symposium on Programming Languages and Systems (APLAS 2015).

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The main language constructs for COP are *layers*, which are modules to specify context-dependent behavior, and their *dynamic layer activation*. A layer is basically a collection of what are called *partial methods*, which add new behavior to existing objects or override existing methods. When a layer is activated at run time by a designated construct, the partial methods defined in it become effective, changing the behavior of objects until the activation ends. Roughly speaking, a layer abstracts a context and dynamic layer activation abstracts change of contexts.

The JCop language [2] is an extension of Java with language constructs for COP. Not only does it support basic COP constructs described above, but also it introduces many advanced features such as inheritance of layer implementations and first-class layers. However, typechecking implemented in the JCop compiler does not take into account the fact that layer activation can change objects' interface by partial methods that add new methods and, as a result, not all "method not found" errors are prevented statically. In our previous work [27], we have studied this problem, proposed a type-safe version of JCop (we call Safe JCop in this paper) with informal discussions on its type system.

In this paper, we formalize most of the ideas proposed in the previous work and prove that they really make the language sound. More concretely, we develop a small COP language called ContextFJ_<, which extends ContextFJ by Igarashi, Hirschfeld, and Masuhara [23, 24] to layer inheritance, subtyping of layer types, first-class layers, and a type-safe layer deactivation mechanism called layer swapping [27]; and we prove a type soundness theorem for ContextFJ_<. Main issues we have to deal with are (1) the semantics of layer inheritance, which adds another "dimension" to the space of method lookup, (2) sound subtyping for first-class layers, which led us to two kinds of subtyping relation, and (3) layer swapping. A preliminary version of this work has been presented elsewhere [26] under the title "A Sound Type System for Layer Subtyping and Dynamically Activated First-Class Layers." We have extended ContextFJ_< given there with superproceed calls, which have been omitted, added proofs, and substantially revised the paper.

The rest of the article is organized as follows. After informally reviewing features of Safe JCop in Section 2, we develop ContextFJ_< with its syntax, operational semantics, and type system in Section 3; and we prove type soundness in Section 4. In Section 5, we discuss related work and then conclude in Section 6.

2. Language Constructs of Safe JCop

In this section, we review language constructs of Safe JCop, first described in [27], including first-class layers, layer inheritance/subtyping, and layer swapping along informal discussions about the type system.

As a running example, we consider programming a graphical computer game called *RetroAdventure* [3]. In this game, a player has a character "hero" that wanders around the game world. Here, we introduce class `Hero` that represents the hero, which has method `move` to walk around, and class `World` that represents the game world.

```
public class Hero {
  Position pos;
  public void move(Direction dir){
    pos = /* changes pos according to dir */;
  }
}
public class World { ... }
```

2.1. Layers and Partial Methods

As mentioned already, a first distinctive feature of COP is *layers*—collections of *partial methods* to modify the behavior of existing objects. A partial method is syntactically similar to an ordinary method declared in a class, except that the name is given in a qualified form `Hero.move()`; this means the partial method is going to override method `move` defined in `Hero` or (if it does not exist) add to `Hero`. A layer can contain partial methods for different classes, so, when it is activated, it can affect objects from various classes at once. Similarly to `super` calls in Java, the body of a partial method can contain `proceed` calls to invoke the original method overridden by this partial method.

Here, suppose that the hero's behavior is influenced by weather conditions in the game world. For example, in a foggy weather, the hero gets slow and, in a stormy weather, the hero cannot move as he likes. Here are layers that denote weathers of the game world.

```
public layer Foggy {
    /* partial method */
    public void Hero.move(Direction dir){
        pos = /* the distance of move is shorter */;
    }
}
public layer Stormy {
    /* partial method */
    public void Hero.move(Direction dir){
        proceed(randomDirection(dir));
    }
    /* baseless partial method */
    public Direction Hero.randomDirection(Direction dir){
        return /* add randomness to dir */;
    }
}
public layer Sunny { ... }
```

`Foggy` and `Stormy` have the definitions of `Hero.move`, which change the behavior of the original definition in different ways. In particular, `Hero.move` in `Stormy` uses `proceed`, replacing the arguments to calls to `move`. It also has `Hero.randomDirection`, used to determine a new randomized direction to which the hero is going to move.

Methods defined in classes are often referred to as *base methods* and partial methods without corresponding base methods as *baseless partial methods*. Notice that activating a layer with baseless partial methods extends object interfaces and `proceed` in a baseless partial method is unsafe unless another layer activation provides a baseless partial method of the same signature.

2.2. Layer Activation and First-Class Layers

In Safe JCop, a layer can be activated by using a layer instance (created by a `new` expression, just as an ordinary Java object, from a layer definition) in a `with` statement. The following code snippet shows how `Foggy` can be activated.

```
with(new Foggy()){
    hero.move(); /* The hero will get slow by Rainy weather. */
}
```

Inside the body of `with`, dynamic method dispatch is affected by the activated layers so that partial methods are looked up first. So, movement of the hero will be slow.

Layer activation has a dynamic extent in the sense that the behavior of objects changes even in methods called from inside `with`. If more than one layer is activated, a more recent activation has precedence and a `proceed` call in a more recently activated layer may call another partial method (of the same name) in another layer.

In Safe JCop, a layer instance is a first-class citizen and can be stored in a variable, passed to, or returned from a method. A layer name can be used as a type. Combining with layer subtyping discussed later, we can switch layers to activate by a run-time condition. For example, suppose that the game has *difficulty* levels, determined at run time according to some parameters, and each level is represented by an instance of a subclass of `Difficulty`. Then, we can set the initial difficulty level by code like this:

```
Difficulty diff = /* an expression to compute difficulty */ ;
with(diff){ ... }
```

Moreover, a layer can declare own fields and methods (although we do not model them in layers in this article). So, first-class layers significantly enhance expressiveness of the language.

2.3. Dependencies between Layers

Baseless partial methods and layer activation that has dynamic extent pose a challenge on typechecking because activation of a layer including baseless partial methods can change object interfaces. So, a method invocation, including a `proceed` call, may or may not be safe depending on what layers are activated at the program point. Safe JCop adopts `requires` clauses [24] for layer definitions to express which layers should have been activated before activating each layer (instance). The type system checks whether each activation satisfies the `requires` clause associated to the activated layer and also uses `requires` clauses to estimate interfaces of objects at every program point.

For example, consider another layer `ThunderInStorm`, which expresses an event in a game. It affects the way how the hero's direction is randomized during a storm and includes a baseless partial method with a `proceed` call. To prevent `ThunderInStorm` from being activated in a weather other than a storm, the layer `requires Stormy` as follows:

```
public layer ThunderInStorm requires Stormy {
  public Direction Hero.randomDirection(Direction dir){
    Direction tmpd = proceed(dir);
    ... /* change tmpd to speed up */
    return tmpd;
  }
}
```

An attempt at activating `ThunderInStorm` without activating `Stormy` will be rejected by the type system (unless the activation appears in a layer requiring `Stormy`). Thanks to the `requires` clause, the type system knows that the `proceed` call will not fail. (It will call the partial method of the same name in `Stormy` or some other depending on what layers are activated at run time.)

2.4. Layer Inheritance and Subtyping

In Safe JCop, a layer can inherit definitions from another layer by using the keyword `extends` and the `extends` relation between layers yields subtyping, just like Java classes. If weather lay-

ers have many definitions in common, it is a good idea to define a superlayer Weather and concrete weather layers as its sublayers.

```
public layer Weather {
    public Text People.sayWeather(){ return new Text(""); }
    ...
}
public layer Stormy extends Weather {
    public Text People.sayWeather(){
        Text buf = superproceed();
        buf.setText("It's stormy today.");
        return buf;
    } ...
}
public layer Foggy extends Weather {
    public Text People.sayWeather(){ ... }
    ...
}
```

Here, Weather provides (baseless) partial method sayWeather to the class People, which returns Text data that people say about weather condition. The implementation of People.sayWeather just returns an empty Text and sublayers of the Weather override it. Safe JCop provides superproceed, which calls a partial method overridden because of layer inheritance. The partial method of Stormy sets the contents of the text using superproceed.

Since class subtyping equals to the reflexive and transitive closure of the extends relation, we expect layer subtyping to be the same; an instance of a sublayer can be substituted for that of its superlayer. However, substitutability is more subtle than one might expect and we are led to distinguishing two kinds of substitutability and introducing two kinds of subtyping relation, called weak and normal subtyping. The difference arises from requires clauses. To explain the issue, we define layer Thunder, which is the superlayer of ThunderInStorm and ThunderInFog and a sublayer of a marker layer Event.

```
public layer Event { ... }
public layer Thunder extends Event requires Weather {
    public void change_font(Text label){ label.setFont("Italic"); }
    public Text People.sayWeather(){ change_font(proceed()); }
}
public layer ThunderInStorm extends Thunder requires Stormy {
    public Text People.sayWeather(){
        Text buf = superproceed();
        buf.setText("Escape from here right now!!");
        return buf;
    }
    ...
}
public layer ThunderInFog extends Thunder requires Foggy {
    public Text People.sayWeather(){ ... }
}
```

Thunder changes the font of the text of what People say. It seems natural to set the requires clause of Thunder to be Weather, since its two sublayers require Stormy and Foggy respectively.

Weak subtyping. An instance of a sublayer can be used where a superlayer is required, since a sublayer defines more partial methods than its superlayer. For example, to activate the following layer called Thunder, which requires Weather, it suffices to activate Foggy, a sublayer of Weather, beforehand.

```
with(new Foggy()){
  // Thunder requires Weather and Foggy extends Weather
  with(new Thunder()){ ... }
}
```

We will formalize substitutability about `requires` as *weak subtyping*, which is the reflexive transitive closure of the `extends` relation between layer types. For the weak subtyping to work, we require that a sublayer declare, at least, what its superlayer `requires` because partial methods inherited from the superlayer may depend on them. We could relax this condition if a sublayer overrides all the partial methods but such a case is expected to be rare and so not taken into account.¹

Normal subtyping. The above notion of subtyping is called weak because it does *not* guarantee safe substitutability for *first-class* layers. Consider layer `Difficulty` again and assume that it requires no other layers and has sublayers `Easy` and `Hard`. In the following code snippet, the activation of `diff` appears safe because its static type `Difficulty` does not require any layers to have been activated.

```
Difficulty diff = someCondition() ? new Easy() : new Hard();
with(diff){ ... }
```

However, the case where `Easy` or `Hard` requires some layers breaks the expected invariant that the dependency expressed by the `requires` clauses is satisfied at run time. So, for assignments and parameter passing, we need one more condition for subtyping, namely, `requires` of a sublayer must be the same as that of its superlayer. We call this strong notion of subtyping *normal subtyping*.

In Fig. 1, we show the layer subtyping hierarchy of the examples so far. An oval means a layer and the notation `req {X}` beside an oval means its requiring layers. Just like `Object` in Java, there is `Base`, which is a superlayer of all layers, in `Safe JCop`. If a layer omits the `extends` clause, it is implicitly assumed that the layer `extends Base`.

2.5. Layer Swapping and Deactivation

The original `JCop` provides constructs to *deactivate* layers. However, only with `requires`, it is not easy to guarantee that layer deactivation does not lead to an error. For safe deactivation, it has to be checked that there is no layer that `requires` the deactivated layer, but the type system is not designed to keep track of the *absence* of certain layers. Instead of general-purpose layer deactivation mechanisms, `Safe JCop` introduces a special construct to express one important idiom that uses deactivation, namely *layer swapping* to deactivate some layers and activate a layer at once.

In `Safe JCop`, we can define a layer as *swappable*, which means that all its sublayers can be swapped with each other, by adding the modifier `swappable`. The `swap` statement for layer swapping is of the following form:

¹Re-typechecking inherited methods under the new `requires` clause would be another way to relax this condition but this is against modular checking.

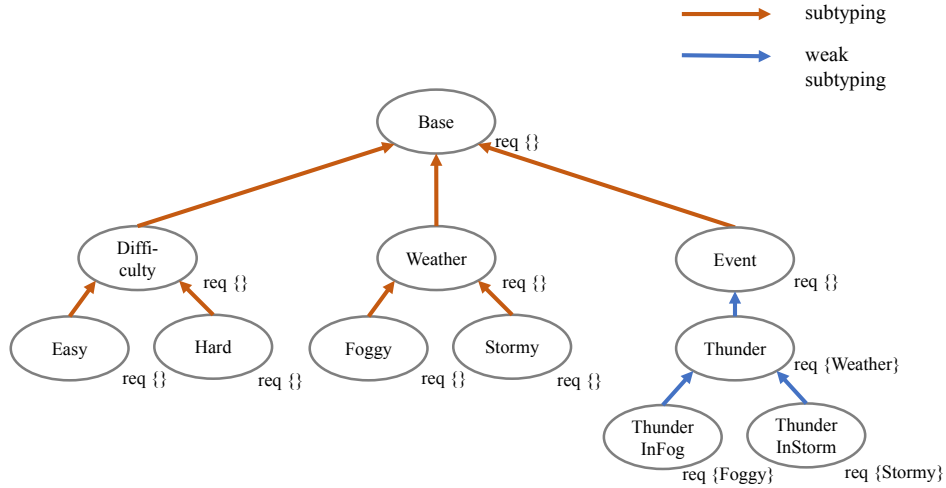


Figure 1: An example of layer subtyping hierarchy.

```
swap(activation_layer, deactivation_layer_type){ ... }
```

The *activation_layer* is an expression whose static type must be a sublayer of *deactivation_layer_type*, which in turn has to be swappable. It deactivates *all* instances of *deactivation_layer_type* (and its sublayers), and activates the *activation_layer*.

Let’s consider *Difficulty* once again. We could define *Difficulty* as a swappable layer and use *swap* to switch to another mode temporarily.

```
swappable layer Difficulty { ... }
...
Difficulty diff = someCondition() ? new Easy() : new Hard();
with(diff){
  ...
  swap(new Hard(), Difficulty){
    ... // Enforce hard mode
  }
}
```

Unfortunately, for type safety, the necessary restriction for layer swapping turns out to be stronger than discussed in the previous work [27]: No sublayers of a swappable layer can be required by other layers or can change their interfaces or *requires* clauses from the swappable layer.

2.6. Method Lookup

We informally explain how Safe JCop’s method lookup mechanism works, before proceeding to the formal calculus.

When method *m* is invoked on an instance of class *C* with layers $L_1; \dots; L_n$ activated, the corresponding method definition is sought as follows: first, the activated layers L_n, L_{n-1} , down

to L_1 are searched (in this order) for a partial method named $C.m$; if $C.m$ is not found, the base class C is searched for the base definition; if m is not found, similar search continues on the C 's superclass D —namely, the activated layers are searched again for a partial method named $D.m$ and the base class D is searched for the base definition, and so on. In addition to the usual inheritance chain in class-based object-oriented languages, COP adds another dimension to the space of method lookup. Actually, there is yet another dimension in (Safe) JCop because of layer inheritance: When L_i is searched for a partial method, its superlayers are searched, too, before going to L_{i-1} . For example, under the following class and layer definitions

```
class C extends D { }
class D extends E { void m(){ ... } }
class E           { void m(){ ... } }
layer L1         { void D.m(){ ... } }
layer L2 extends L3 { void E.m(){ ... } }
layer L3         { void C.m(){ ... } }
```

the following statement

```
with(new L1()) {
  with(new L2()){
    new C().m();
  }
}
```

will execute partial method $C.m$ defined in $L3$, whereas the statement

```
with(new L1()) { new C().m(); }
```

will execute $D.m$ in $L1$.

Now, we turn our attention to the semantics of `super`, `proceed`, and `superproceed`. When a `super`, `proceed` or `superproceed` call is encountered during execution of a (partial) method, it continues to look for a method definition of the same name as follows.

Suppose that $C.m$ is found in layer L_i with layers $\bar{L} = L_1; \dots; L_n$ activated ($0 < i \leq n$) and that D is a superclass of C .

- A call `super.m()` starts looking for a partial method $D.m$ from L_n and so on.
- A `proceed` call starts looking for a partial method $C.m$ from L_{i-1} or the base method of class C (when $i = 1$), and so on.
- A `superproceed` call starts looking for $C.m$ in $L_{i'}$ (where $L_{i'}$ is the superlayer of L_i), $L_{i''}$ (where $L_{i''}$ is the superlayer of $L_{i'}$), and so on. If $C.m$ is not found in the superlayers, it is a run-time error (which the type system will prevent).

For example, consider the following class and layer definitions and suppose $L1$, $L2$ and $L3$ are activated in this order. (In what follows, the notation $L.C.m$ means the partial method $C.m$ defined in layer L .)


```

class C extends D { }
class D extends E { void m(){ return super.m(); } }
class E          { void m(){ return; } }
layer L1 {
  void C.m(){ return e1; }
  void D.m(){ return e2; }
}
layer L2 {
  void C.m(){ return e3; }
}
layer L4 {
  void C.m(){ return e5; }
  void E.m(){ return e6; }
}
layer L3 extends L4 {
  void C.m(){ return e4; }
}

```

- `super.m` calls from `L4.C.m` and `L1.C.m` will invoke `L1.D.m`; and ones from `L1.D.m` and `D.m` will invoke `L4.E.m`, since `L3` inherits `E.m` from `L4`.
- `proceed` calls from `L4.C.m` will invoke `L2.C.m` and ones from `L1.C.m` will invoke `L1.D.m`.
- `superproceed` calls from `L3.C.m` will invoke `L4.C.m`.

Fig. 2 summarizes how `super`, `proceed`, and `superproceed` calls are resolved. Each ball represents a (partial) method definition and its location where it is put. The three axes stands for class inheritance (`C extends D` and `D extends E`), activated layers (`L1`, `L2`, and `L3` are activated in this order), and layer inheritance (`L3 extends L4`). Orange arrows represent how `proceed` calls at each method definition are resolved. For example, the top-most long orange arrow means that `proceed` from `L4.E.m` will invoke `E.m`. Green arrows represent `super` and blue `superproceed`.

Finally, we should note that, for `super`, `proceed`, and `superproceed` calls, the activated layers are the same as those when the current method is found. So, with or swap around `super`, `proceed`, and `superproceed` does not affect which definition is invoked.

3. ContextFJ_<

In this section, we formalize a core functional subset of Safe JCop as ContextFJ_< with its syntax, operational semantics and type system. ContextFJ_<, a descendant of Featherweight Java (FJ) [25], extends ContextFJ [23, 24] with layer inheritance, `superproceed`, layer subtyping, first-class layers, and swappable layers. JCop features that ContextFJ_< does *not* model for simplicity include: fields and (ordinary) methods in layers, special variable `thislayer` to refer to the current layer instance, `superlayer` to invoke an ordinary method in a superlayer, and declarative layer composition.

3.1. Syntax

Let metavariables `C`, `D` and `E` range over class names; `L` over layer names; `f` and `g` over field names; `m` over method names; `x` and `y` over variables, which contains special variable `this`. The abstract syntax of ContextFJ_< is given in Fig. 3.

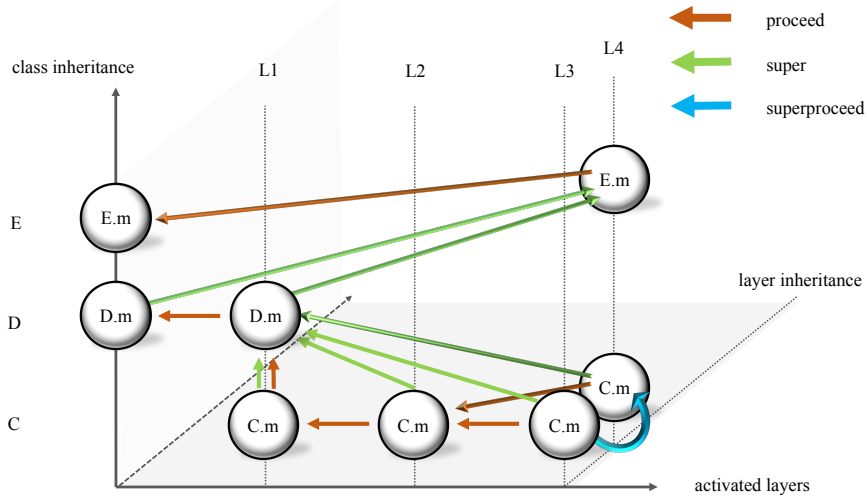


Figure 2: Method Lookup Example.

Following FJ, we use overlines to denote sequences: So, \bar{f} stands for a possibly empty sequence f_1, \dots, f_n and similarly for \bar{T} , \bar{x} , \bar{e} , and so on. The empty sequence is denoted by \bullet . Concatenation of sequences is often denoted by a comma except for layer names, for which we use a semicolon. We also abbreviate pairs of sequences, writing “ $\bar{T} \bar{f}$ ” for “ $T_1 f_1, \dots, T_n f_n$ ”, where n is the length of \bar{T} and \bar{f} , and similarly “ $\bar{T} \bar{f};$ ” as shorthand for the sequence of declarations “ $T_1 f_1; \dots; T_n f_n;$ ” and “ $\text{this}.\bar{f}=\bar{f};$ ” for “ $\text{this}.f_1=f_1; \dots; \text{this}.f_n=f_n;$ ”. Given layer sequence \bar{L} , We write $\{\bar{L}\}$ for the set of layers (obtained by ignoring the order). Sequences of field declarations, parameter names, layer names, and method declarations are assumed to contain no duplicate names.

We briefly explain the syntax, focusing on COP-related constructs. A layer definition LA consists of optional modifier `swappable`, its name, its superlayer name, layers that it requires, and partial methods. A partial method (defined as PM) is similar to a method but specifies which `m` to modify by qualifying the simple method name with a class name `C`.

Instantiation can be a layer instance `new L()`, as well as a class instance `new C(\bar{e})`. Note that arguments to `new L` are always empty because `ContextFJ<` does not model fields of layer instances. In the expression `with e1 e2`, `e1` stands for the layer to be activated and `e2` the body of `with`. In the expression `swap (e1, L) e2`, `e1` means the layer to be activated, `L` the swappable layer, `e2` the body of `swap`. By this expression, during the evaluation of `e2`, all instances of the swappable layer `L` and its sublayers are deactivated, and `e1` is activated. `super.m(\bar{e})`, `proceed(\bar{e})` and `superproceed(\bar{e})` are keywords to invoke methods of the superclass, a previously activated layer, and the superlayer, respectively.

Expressions `new C(\bar{v})<D, \bar{L}' , \bar{L} >.m(\bar{e})` and `new C(\bar{v})<D, L, \bar{L}' , \bar{L} >.m(\bar{e})` are special runtime expressions that are related to method invocation mechanism of COP, and not supposed to appear in classes and layers. They basically mean that `m` is going to be invoked on `new C(\bar{v})`. The annotation `<D, \bar{L}' , \bar{L} >` is used to model `super` and `proceed` whereas `<D, L, \bar{L}' , \bar{L} >` is used for `superproceed`. \bar{L} stands for a sequence of activated layers and `D, L` and \bar{L}' (which is assumed to

T	$::= C \mid L$	(types)
CL	$::= \text{class } C \triangleleft C \{ \bar{T} \bar{f}; K \bar{M} \}$	(classes)
LA	$::= [\text{swappable}] \text{layer } L \triangleleft L \text{ req } \bar{L} \{ \bar{PM} \}$	(layers)
K	$::= C(\bar{T} \bar{f}) \{ \text{super}(\bar{f}); \text{this}.\bar{f} = \bar{f}; \}$	(constructors)
M	$::= T \text{ m}(\bar{T} \bar{x}) \{ \text{return } e; \}$	(methods)
PM	$::= T \text{ C.m}(\bar{T} \bar{x}) \{ \text{return } e; \}$	(partial methods)
e, d	$::= x \mid e.f \mid e.m(\bar{e}) \mid \text{new } T(\bar{e}) \mid \text{with } e \text{ e} \mid \text{swap } (e, L) \text{ e}$ $\mid \text{proceed}(\bar{e}) \mid \text{super}.m(\bar{e}) \mid \text{superproceed}(\bar{e})$ $\mid \text{new } C(\bar{v}) \langle C, \bar{L}, \bar{L} \rangle .m(\bar{e}) \mid \text{new } C(\bar{v}) \langle C, L, \bar{L}, \bar{L} \rangle .m(\bar{e})$	(expressions)
v, w	$::= \text{new } C(\bar{v}) \mid \text{new } L()$	(values)

Figure 3: ContextFJ_<: Syntax.

be a prefix of \bar{L}) play a role of a “cursor” where the method lookup starts from. We explain how they work in detail in Section 3.2.

Program. A ContextFJ_< program (CT, LT, e) consists of a class table CT , a layer table LT and an expression e , which stands for the body of the main method. CT maps a class name to a class definition and LT a layer name to a layer definition. A layer definition can be regarded as a function that maps a partial method name $C.m$ to a partial method definition. So, we can view LT as a Curried function, and we often write $LT(L)(C.m)$ for the partial method $C.m$ in L in a program. We assume that the domains of CT and LT are finite. Precisely speaking, the semantics and type system are parameterized over CT and LT but, to lighten the notation, we assume them to be fixed and omit from judgments.

Given CT and LT , extends and requires clauses are considered relations, written \triangleleft and req , respectively, over class/layer names. Namely, we write $L \text{ req } L_i$ if $LT(L) = \text{layer } L \text{ req } \bar{L}$ and $L_i \in \bar{L}$. We also write $L \text{ req } \{\bar{L}\}$ if $LT(L) = \text{layer } L \text{ req } \bar{L}$.² As usual, we write \mathcal{R}^+ for the transitive closure of relation \mathcal{R} ; similarly for \mathcal{R}^* for the reflexive transitive closure of \mathcal{R} . We write L swappable if $LT(L)$ is defined with the swappable modifier.

We assume the following sanity conditions are satisfied by a given program:

1. $CT(C) = \text{class } C \dots$ for any $C \in \text{dom}(CT)$.
2. $\text{Object} \notin \text{dom}(CT)$.
3. For every class name C (except Object) appearing anywhere in CT , $C \in \text{dom}(CT)$.
4. $LT(L) = \dots \text{layer } L \dots$ for any $L \in \text{dom}(LT)$.
5. $\text{Base} \notin \text{dom}(LT)$.
6. For every layer name L (except Base) appearing anywhere in LT , $L \in \text{dom}(LT)$.
7. Both for classes and layers, there are no cycles in the transitive closure of the extends clauses.
8. $LT(L)(C.m) = \dots C.m(\dots) \{ \dots \}$ for any $L \in \text{dom}(LT)$ and $C \neq \text{Object}$ and $(C.m) \in \text{dom}(LT(L))$.

²Note that $L_1 \text{ req } L_2$ and $L_1 \text{ req } \{L_2\}$ have slightly different meanings; the former means L_2 is one of the layers required by L_1 , whereas the latter means L_2 is the only layer required by L_1 .

These sanity conditions are an extension of those of FJ: conditions for layers (4–7) are similar to those for classes (1–3, 7). In Condition 6, like `Object` of classes, layer `Base` is defined as the root of the layer inheritance/subtyping hierarchy. In the condition (8), $C \neq \text{Object}$ means that a layer cannot introduce a method to `Object`, which has no base methods. We could allow a layer to add methods to `Object` but doing so would just clutter presentation—there are more rules to deal with the fact that `super` calls cannot be made in partial methods for `Object`.

3.2. Operational Semantics

Lookup Functions. We need a few auxiliary lookup functions to define operational semantics and they are defined in Fig. 4. The function $fields(C)$ returns a sequence $\bar{T} \bar{f}$ of pairs of a field name and its type by collecting all field declarations from C and its superclasses.

$$\boxed{fields(C) = \bar{T} \bar{f}}$$

$$\begin{array}{l}
fields(\text{Object}) = \bullet \quad (\text{F-OBJECT}) \\
\frac{\text{class } C \triangleleft D \{ \bar{T} \bar{f}; \dots \} \quad fields(D) = \bar{S} \bar{g}}{fields(C) = \bar{S} \bar{g}, \bar{T} \bar{f}} \quad (\text{F-CLASS})
\end{array}$$

$$\boxed{pmbody(m, C, L) = \bar{x}.e \text{ in } L_0}$$

$$\begin{array}{l}
\frac{LT(L)(C.m) = T_0 \ C.m(\bar{T} \bar{x}) \{ \text{return } e; \}}{pmbody(m, C, L) = \bar{x}.e \text{ in } L} \quad (\text{PMB-LAYER}) \\
\frac{LT(L)(C.m) \text{ undefined} \quad L \triangleleft L' \quad pmbody(m, C, L') = \bar{x}.e \text{ in } L_0}{pmbody(m, C, L) = \bar{x}.e \text{ in } L_0} \quad (\text{PMB-SUPER})
\end{array}$$

$$\boxed{mbody(m, C, \bar{L}', \bar{L}) = \bar{x}.e \text{ in } D, \bar{L}''}$$

$$\begin{array}{l}
\frac{\text{class } C \triangleleft D \{ \dots \ T_0 \ m(\bar{T} \bar{x}) \{ \text{return } e; \} \ \dots \}}{mbody(m, C, \bullet, \bar{L}) = \bar{x}.e \text{ in } C, \bullet} \quad (\text{MB-CLASS}) \\
\frac{pmbody(m, C, L_0) = \bar{x}.e \text{ in } L_1}{mbody(m, C, (\bar{L}'; L_0), \bar{L}) = \bar{x}.e \text{ in } C, (\bar{L}'; L_0)} \quad (\text{MB-LAYER}) \\
\frac{\text{class } C \triangleleft D \{ \dots \ \bar{M} \} \quad m \notin \bar{M} \quad mbody(m, D, \bar{L}, \bar{L}) = \bar{x}.e \text{ in } E, \bar{L}'}{mbody(m, C, \bullet, \bar{L}) = \bar{x}.e \text{ in } E, \bar{L}'} \quad (\text{MB-SUPER}) \\
\frac{pmbody(m, C, L_0) \text{ undefined} \quad mbody(m, C, \bar{L}', \bar{L}) = \bar{x}.e \text{ in } D, \bar{L}''}{mbody(m, C, (\bar{L}'; L_0), \bar{L}) = \bar{x}.e \text{ in } D, \bar{L}''} \quad (\text{MB-NEXTLAYER})
\end{array}$$

Figure 4: ContextFJ_ε: Lookup functions.

The function $pmbody(m, C, L)$ returns the parameters and body $\bar{x}.e$ of the partial method $C.m$ defined in layer L . It also returns the layer name L_0 at which $C.m$ is found, which will be used in reduction rules to deal with `super` proceed. If partial method $C.m$ is not found in L , its superlayer

L' is searched and so on. The function $mbody(m, C, \bar{L}_1, \bar{L}_2)$ returns the parameters and body $\bar{x}.e$ of method m in class C when the search starts from \bar{L}_1 ; the other sequence \bar{L}_2 keeps track of the layers that are activated when the search initially started. It also returns D and \bar{L}'' (which will be a prefix of \bar{L}_2), information on where the method has been found. For example, in the rule MB-LAYER, which means that the method is found in class C and layer L_0 (or its superlayers), $mbody$ returns C and $(\bar{L}'; L_0)$. Such information will be used in reduction rules to deal with `proceed` and `super`. Readers familiar with ContextFJ will notice that the rules for $mbody$ are mostly the same as those in ContextFJ, except that $pmbody(m, C, L)$ is substituted for $PT(m, C, L)$ to take layer inheritance into account. By reading the four rules defining the two functions in a bottom-up manner, it is not hard to see the correspondence with the method lookup procedure, informally described in Section 2.6.

Reduction. The operational semantics of ContextFJ_< is given by a reduction relation of the form $\bar{L} \vdash e \longrightarrow e'$, read “expression e reduces to e' under the activated layers \bar{L} .” The sequence \bar{L} of layer names stands for nesting of `with` and the rightmost name stands for the most recently activated layer. As for other sequences, \bar{L} do not contain duplicate names. Note that we put a sequence of layer names \bar{L} rather than layer instances because layer instances have no fields and `new L()` and L can be identified. If we modelled fields in layer instances, we would have to put instances for layer names.

Reduction rules are found in Fig. 5 and Fig. 6. R-FIELD is for field access and four rules R-INVKXX are for method invocation: R-INVK initializes the cursor according to the currently activated layers \bar{L} ; the rules R-INVKB and R-INVKP represent invocation of a base and partial method, respectively, depending on which kind is found by $mbody$; the rule R-INVKSP deals with the case where the cursor in the receiver object is a quadruple, which occurs when the entire expression was a `superproceed` call. In the last case, $pmbody$ is used to find a method body because `superproceed` denotes a partial method in one of the superlayers.

Note how `this`, `proceed`, `super` and `superproceed` are replaced with the receiver with different cursor locations. For `proceed`, the cursor of triple moves one layer to the left and, for `super`, the cursor moves one level up in the direction of class inheritance, resetting the layers. Thanks to Sanity Condition (8), the superclass D is always found. If we allowed a layer to add baseless partial methods to `Object`, we would have to have special rules, in which there is no substitution for `super` (and typing rules to disallow the use of `super` in such partial methods). Igarashi et al. [24] (as well as the conference version of this article [26]) have overlooked this subtlety. For `superproceed`, the cursor moves one level up in the direction of layer inheritance (generating a quadruple from a triple in R-INVKP). For example, we show how cursors of a triple and a quadruple work using example in Section 2.6. Let e be `new C().m()`. Then, the derivation of $L1; L2; L3 \vdash e \longrightarrow e'$ will take the form:

$$\frac{\frac{mbody(m, C, (L1; L2; L3), (L1; L2; L3)) = \bullet.e4 \text{ in } C, (L1; L2; L3)}{L1; L2; L3 \vdash \text{new } C\langle C, (L1; L2; L3), (L1; L2; L3)\rangle() .m() \longrightarrow e'}{\text{R-INVKP}}}{L1; L2; L3 \vdash \text{new } C() .m() \longrightarrow e'}{\text{R-INVK}}$$

where e' is

$$\left[\begin{array}{l} \text{new } C\langle C, (L1; L2; L3), (L1; L2; L3)\rangle() \quad / \text{this} \\ \text{new } C\langle D, (L1; L2; L3), (L1; L2; L3)\rangle() \quad / \text{super} \\ \text{new } C\langle C, (L2; L3), (L1; L2; L3)\rangle() .m \quad / \text{proceed} \\ \text{new } C\langle C, L4, (L1; L2; L3), (L1; L2; L3)\rangle() .m / \text{superproceed} \end{array} \right] e4.$$

$$\begin{array}{c}
\frac{fields(C) = \bar{C} \bar{f}}{\bar{L} \vdash \text{new } C(\bar{v}) . f_i \longrightarrow v_i} \quad (\text{R-FIELD}) \\
\\
\frac{\bar{L} \vdash \text{new } C(\bar{v}) \langle C, \bar{L}, \bar{L} \rangle . m(\bar{w}) \longrightarrow e'}{\bar{L} \vdash \text{new } C(\bar{v}) . m(\bar{w}) \longrightarrow e'} \quad (\text{R-INVK}) \\
\\
\frac{mbody(m, C', \bar{L}'', \bar{L}') = \bar{x} . e_0 \text{ in } C'', \bullet \quad \text{class } C'' \triangleleft D\{\dots\}}{\bar{L} \vdash \text{new } C(\bar{v}) \langle C', \bar{L}'', \bar{L}' \rangle . m(\bar{w}) \longrightarrow} \quad (\text{R-INVKB}) \\
\left[\begin{array}{l} \text{new } C(\bar{v}) \quad / \text{this,} \\ \bar{w} \quad / \bar{x}, \\ \text{new } C(\bar{v}) \langle D, \bar{L}', \bar{L}' \rangle / \text{super} \end{array} \right] e_0 \\
\\
\frac{mbody(m, C', \bar{L}'', \bar{L}') = \bar{x} . e_0 \text{ in } C'', (\bar{L}'''; L_0) \quad \text{class } C'' \triangleleft D\{\dots\} \quad \text{layer } L_0 \triangleleft L_1}{\bar{L} \vdash \text{new } C(\bar{v}) \langle C', \bar{L}'', \bar{L}' \rangle . m(\bar{w}) \longrightarrow} \\
\left[\begin{array}{l} \text{new } C(\bar{v}) \quad / \text{this,} \\ \bar{w} \quad / \bar{x}, \\ \text{new } C(\bar{v}) \langle C'', \bar{L}''', \bar{L}' \rangle . m \quad / \text{proceed,} \\ \text{new } C(\bar{v}) \langle D, \bar{L}', \bar{L}' \rangle \quad / \text{super,} \\ \text{new } C(\bar{v}) \langle C'', L_1, (\bar{L}'''; L_0), \bar{L}' \rangle . m / \text{superproceed} \end{array} \right] e_0 \quad (\text{R-INVKP}) \\
\\
\frac{pmbody(m, C', L_1) = \bar{x} . e_0 \text{ in } L_2 \quad \text{class } C' \triangleleft D\{\dots\} \quad \text{layer } L_2 \triangleleft L_3}{\bar{L} \vdash \text{new } C(\bar{v}) \langle C', L_1, (\bar{L}''; L_0), \bar{L}' \rangle . m(\bar{w}) \longrightarrow} \quad (\text{R-INVKSP}) \\
\left[\begin{array}{l} \text{new } C(\bar{v}) \quad / \text{this,} \\ \bar{w} \quad / \bar{x}, \\ \text{new } C(\bar{v}) \langle C', \bar{L}'', \bar{L}' \rangle . m \quad / \text{proceed,} \\ \text{new } C(\bar{v}) \langle D, \bar{L}', \bar{L}' \rangle \quad / \text{super,} \\ \text{new } C(\bar{v}) \langle C', L_3, (\bar{L}''; L_0), \bar{L}' \rangle . m / \text{superproceed} \end{array} \right] e_0
\end{array}$$

Figure 5: ContextFJ_<: Reduction Rules 1.

$$\begin{array}{c}
\frac{\text{with}(\bar{L}, \bar{L}) = \bar{L}' \quad \bar{L}' \vdash e \longrightarrow e'}{\bar{L} \vdash \text{with new } L() \ e \longrightarrow \text{with new } L() \ e'} \quad \text{(RC-WITH)} \\
\\
\frac{\text{swap}(\bar{L}, \bar{L}_{sw}, \bar{L}) = \bar{L}' \quad \bar{L}' \vdash e \longrightarrow e'}{\bar{L} \vdash \text{swap}(\text{new } L(), \bar{L}_{sw}) \ e \longrightarrow \text{swap}(\text{new } L(), \bar{L}_{sw}) \ e'} \quad \text{(RC-SWAP)} \\
\\
\frac{\bar{L} \vdash e_l \longrightarrow e'_l}{\bar{L} \vdash \text{with } e_l \ e \longrightarrow \text{with } e'_l \ e} \quad \text{(RC-WITHARG)} \\
\\
\frac{\bar{L} \vdash e_l \longrightarrow e'_l}{\bar{L} \vdash \text{swap}(e_l, \bar{L}_{sw}) \ e \longrightarrow \text{swap}(e'_l, \bar{L}_{sw}) \ e} \quad \text{(RC-SWAPARG)} \\
\\
\frac{}{\bar{L} \vdash \text{with new } L() \ v \longrightarrow v} \quad \text{(R-WITHVAL)} \\
\\
\frac{}{\bar{L} \vdash \text{swap}(\text{new } L(), \bar{L}_{sw}) \ v \longrightarrow v} \quad \text{(R-SWAPVAL)} \\
\\
\frac{\bar{L} \vdash e_0 \longrightarrow e'_0}{\bar{L} \vdash e_0.f \longrightarrow e'_0.f} \quad \text{(RC-FIELD)} \\
\\
\frac{\bar{L} \vdash e_i \longrightarrow e'_i}{\bar{L} \vdash e_0.m(\dots, e_i, \dots) \longrightarrow e_0.m(\dots, e'_i, \dots)} \quad \text{(RC-INVKARG)} \\
\\
\frac{\bar{L} \vdash e_0 \longrightarrow e'_0}{\bar{L} \vdash e_0.m(\bar{e}) \longrightarrow e'_0.m(\bar{e})} \quad \text{(RC-INVKRECV)} \\
\\
\frac{\bar{L} \vdash e_i \longrightarrow e'_i}{\bar{L} \vdash \text{new } C(\dots, e_i, \dots) \longrightarrow \text{new } C(\dots, e'_i, \dots)} \quad \text{(RC-NEW)} \\
\\
\frac{\bar{L} \vdash e_i \longrightarrow e'_i}{\bar{L} \vdash \text{new } C(\bar{v}) \langle C', \bar{L}', \bar{L}' \rangle .m(\dots, e_i, \dots) \longrightarrow \text{new } C(\bar{v}) \langle C', \bar{L}', \bar{L}' \rangle .m(\dots, e'_i, \dots)} \quad \text{(RC-INVKAAARG1)} \\
\\
\frac{\bar{L} \vdash e_i \longrightarrow e'_i}{\bar{L} \vdash \text{new } C(\bar{v}) \langle C', \bar{L}, \bar{L}', \bar{L}' \rangle .m(\dots, e_i, \dots) \longrightarrow \text{new } C(\bar{v}) \langle C', \bar{L}, \bar{L}', \bar{L}' \rangle .m(\dots, e'_i, \dots)} \quad \text{(RC-INVKAAARG2)}
\end{array}$$

Figure 6: ContextFJ_<: Reduction Rules 2.

Now, we go back to Fig. 6. The rules RC-WITH and RC-SWAP express layer activation and swapping, respectively. The auxiliary functions $with(L, \bar{L})$ and $swap(L, L_{sw}, \bar{L})$ for context manipulation are defined by:

$$with(L, \bar{L}) = (\bar{L} \setminus \{L\}); L \quad swap(L, L_{sw}, \bar{L}) = (\bar{L} \setminus \{L' \mid L' \triangleleft^* L_{sw}\}); L$$

The function $with$ removes L (if exists) from layer sequence \bar{L} and adds L to the end of \bar{L} and $swap$ removes all sublayers of L_{sw} from \bar{L} , and adds L to the end of \bar{L} .³ The type system checks that L_{sw} is a swappable layer. Based on the above, the rule RC-WITH means that $with(\text{new } L()) e$ executes e with L activated (as the first layer). The rule RC-SWAP is similar; it means that $swap(\text{new } L(), L_{sw}) e$ executes by deactivating all sublayers of L_{sw} and activating layer L . For example, we can derive:

$$\frac{\frac{\frac{\vdots}{L1; L2; L3 \vdash \text{new } C().m() \longrightarrow e'}{\text{R-INVK}}}{L1; L2 \vdash \text{with new } L3() e \longrightarrow e'}{\text{R-WITH}}}{L1 \vdash \text{with new } L2() (\text{with new } L3() e) \longrightarrow e'}{\text{R-WITH}} \bullet \vdash \text{with new } L1() (\text{with new } L2() (\text{with new } L3() e)) \longrightarrow e' \quad \text{R-WITH}$$

The rules RC-WITHARG and RC-SWAPARG are for reduction of expression e_i that is expected to become a layer instance. Rules RC-WITHVAL and RC-SWAPVAL are for final reduction steps of $with$ and $swap$ blocks, respectively, that pass the value v as it is. Other rules for congruence are same as those of ContextFJ: ContextFJ_<; reduction is call by value but the order of reduction of subexpressions is unspecified.

3.3. Type System

As usual, the role of a type system is to ensure the absence of a certain class of run-time errors. Here, they are “field-not-found” and “method-not-found” errors, including the failure of proceed, superproceed or super calls.

As discussed in the last section, the type system takes information on activated layers at every program point into account. We approximate such information by a set Λ of layer names, which mean that, for any layer in Λ , an instance of one of its sublayers has to be activated at run time. This set gives underapproximation of activated layers; other layers might be activated. Activated layers are approximated by sets rather than sequences because the type system is mainly concerned about access to fields and methods and the order of activated layers does not influence which fields and methods are accessible.

In our type system, a type judgment for an expression is of the form $\mathcal{L}; \Lambda; \Gamma \vdash e : T$, where Γ is a type environment, which records types of variables, and \mathcal{L} stands for where e appears, namely, a method in a class (denoted by $C.m$) or a partial method in a layer (denoted by $L.C.m$). For example, the proceed call in the body of the partial method `People.sayWeather()` of layer `Thunder` is typed as follows:

```
Thunder.People.sayWeather; {Weather, Thunder}; this : People \vdash proceed() : Text
```

³The symbol \setminus is usually used to remove entities from a set, but we informally use it for a sequence here.

The layer name set `{Weather, Thunder}` comes from the fact that `Thunder` requires `Weather`. `Thunder` is also included because `Thunder` (or one of its sublayers) is obviously activated when a partial method defined in this very layer is executed.

We start with the definitions of two kinds of layer subtyping discussed in the last section and proceed to functions to look up method types and typing rules.

Subtyping. We define subtyping $C <: D$ for class types, weak subtyping $L_1 <:_w L_2$ and normal subtyping $L_1 <: L_2$ for layer types by the rules in Fig. 7. Class subtyping $C <: D$ is defined as the reflexive and transitive closure of \triangleleft , just as FJ. Weak layer subtyping is also the reflexive and transitive closure of \triangleleft . We extend it to the relation $\Lambda_1 <:_w \Lambda_2$ between layer name sets by LSS-INTRO: $\Lambda_1 <:_w \Lambda_2$ if and only if for every element in Λ_2 , there must exist a sublayer of it in Λ_1 . It is used to check activated layers Λ_1 satisfy the requirement Λ_2 given by a `requires` clause in typechecking a layer activation. Normal subtyping is almost the reflexive and transitive closure of \triangleleft but there is one additional condition: for L_1 to be a normal subtype of L_2 , the layers they require must be the same (LS-EXTENDS). Obviously, if $L_1 <: L_2$, then $L_1 <:_w L_2$ (but not vice versa).

class subtyping $<:$	$\frac{}{C <: C} \quad (\text{CL-REFL})$	
	$\frac{C <: D \quad D <: E}{C <: E} \quad (\text{CL-TRANS})$	weak layer subtyping $<:_w$
	$\frac{\text{class } C \triangleleft D \{ \dots \}}{C <: D} \quad (\text{CL-EXTENDS})$	$\frac{}{L <:_w L} \quad (\text{LSW-REFL})$
normal layer subtyping $<:$	$\frac{}{L <: L} \quad (\text{LS-REFL})$	$\frac{L_1 <:_w L_2 \quad L_2 <:_w L_3}{L_1 <:_w L_3} \quad (\text{LSW-TRANS})$
	$\frac{L_1 <: L_2 \quad L_2 <: L_3}{L_1 <: L_3} \quad (\text{LS-TRANS})$	layer set subtyping
	$\frac{L \triangleleft \text{Base} \quad L \text{ req } \emptyset}{L <: \text{Base}} \quad (\text{LS-BASE})$	$\frac{\forall L_0 \in \Lambda_0. \exists L_1 \in \Lambda_1 \text{ s.t. } L_1 <:_w L_0}{\Lambda_1 <:_w \Lambda_0} \quad (\text{LSS-INTRO})$
	$\frac{L_1 \triangleleft L_2 \quad L_1 \text{ req } \Lambda \quad L_2 \text{ req } \Lambda}{L_1 <: L_2} \quad (\text{LS-EXTENDS})$	

Figure 7: ContextFJ $<_:$: Subtyping Relations.

Method type lookup. Similarly to *pmbody* and *mbody*, we define two auxiliary functions *pmtree* and *mtype* to look up the signature $\bar{T} \rightarrow T_0$ (consisting of argument type \bar{T} and a return type T_0) of a (partial) method. $pmtree(m, C, L)$ returns the signature of $C.m$ in L (or one of its superlayers). $mtype(m, C, \Lambda_1, \Lambda_2)$ returns the type of m in C under the assumption that Λ_1 is activated. The other layer set $\Lambda_2 (\supseteq \Lambda_1)$ is used when the lookup goes on to a superclass. If Λ_1 and Λ_2 are the same, which is mostly the case, we write $mtype(m, C, \Lambda_1)$.

$$\boxed{pmtree(m, C, L) = \bar{T} \rightarrow T_0}$$

$$\frac{LT(L)(C.m) = T_0 \quad C.m(\bar{T} \bar{x})\{ \text{return } e; \}}{pmtree(m, C, L) = \bar{T} \rightarrow T_0} \quad (\text{PMT-LAYER})$$

$$\frac{LT(L)(C.m) \text{ undefined} \quad L \triangleleft L' \quad pmtree(m, C, L') = \bar{T} \rightarrow T_0}{pmtree(m, C, L) = \bar{T} \rightarrow T_0} \quad (\text{PMT-SUPER})$$

$$\boxed{mtype(m, C, \Lambda_1, \Lambda_2) = \bar{T} \rightarrow T_0}$$

$$\frac{\text{class } C \triangleleft D \{ \dots \quad T_0 \quad m(\bar{T} \bar{x})\{ \text{return } e; \} \quad \dots \}}{mtype(m, C, \Lambda_1, \Lambda_2) = \bar{T} \rightarrow T_0} \quad (\text{MT-CLASS})$$

$$\frac{\exists L \in \Lambda_1. pmtree(m, C, L) = \bar{T} \rightarrow T_0}{mtype(m, C, \Lambda_1, \Lambda_2) = \bar{T} \rightarrow T_0} \quad (\text{MT-PMETHOD})$$

$$\frac{\forall L \in \Lambda_1. pmtree(m, C, L) \text{ undefined} \quad \text{class } C \triangleleft D \{ \dots \quad \bar{M} \} \quad m \notin \bar{M} \quad mtype(m, D, \Lambda_2, \Lambda_2) = \bar{T} \rightarrow T_0}{mtype(m, C, \Lambda_1, \Lambda_2) = \bar{T} \rightarrow T_0} \quad (\text{MT-SUPER})$$

Figure 8: ContextFJ_<: Method Type Lookup functions.

These rules by themselves do not define *mtype* as a function, because different layers may contain partial methods of the same name with different signatures. So, precisely speaking, it should rather be understood as a relation; in a well-typed program, it will behave as a function, though.

Expression Typing. As mentioned already, the type judgment for expressions is of the form $\mathcal{L}; \Lambda; \Gamma \vdash e : T$, read “ e is given type T under context Γ , location \mathcal{L} and layer set Λ ”. In addition to $C.m$ and $L.C.m$, \mathcal{L} can be \bullet , which means the top-level (i.e., under execution). Typing rules are given in Fig. 9. We defer typing rules for run-time expressions $\text{new } C(\bar{v}) \langle D, \bar{L}', \bar{L} \rangle . m(\bar{e})$ and $\text{new } C(\bar{v}) \langle D, L, \bar{L}', \bar{L} \rangle . m(\bar{e})$ to the next section and focus on expressions that appear class and layer definitions.

Rules T-VAR, T-FIELD are easy. T-NEW and T-NEWL are for instance of classes and instance of layers, respectively. The rule T-INVK is straightforward: the method signature $\bar{T} \rightarrow T_0$ is retrieved from the receiver type C_0 and Λ ; the types of the actual arguments must be subtypes of \bar{T} ; and the whole expression is given the method return type T_0 . The rule T-WITH checks, by $\Lambda \triangleleft_w \Lambda'$, that the layers required by L —the type of the layer to be activated—are already activated and that the body e_0 is well typed under the assumption that L is additionally activated. T-SWAP is

$\mathcal{L}; \Lambda; \Gamma \vdash e : T$

$$\begin{array}{c}
\frac{(\Gamma = \bar{x} : \bar{T})}{\mathcal{L}; \Lambda; \Gamma \vdash x_i : T_i} \quad \text{(T-VAR)} \\
\\
\frac{\mathcal{L}; \Lambda; \Gamma \vdash e_0 : C_0 \quad \text{fields}(C_0) = \bar{T} \bar{f}}{\mathcal{L}; \Lambda; \Gamma \vdash e_0 . f_i : T_i} \quad \text{(T-FIELD)} \\
\\
\frac{\mathcal{L}; \Lambda; \Gamma \vdash e_0 : C_0 \quad \text{mtype}(m, C_0, \Lambda) = \bar{T} \rightarrow T_0 \quad \mathcal{L}; \Lambda; \Gamma \vdash \bar{e} : \bar{S} \quad \bar{S} <: \bar{T}}{\mathcal{L}; \Lambda; \Gamma \vdash e_0 . m(\bar{e}) : T_0} \quad \text{(T-INVK)} \\
\\
\frac{\text{fields}(C_0) = \bar{T} \bar{f} \quad \mathcal{L}; \Lambda; \Gamma \vdash \bar{e} : \bar{S} \quad \bar{S} <: \bar{T}}{\mathcal{L}; \Lambda; \Gamma \vdash \text{new } C_0(\bar{e}) : C_0} \quad \text{(T-NEW)} \\
\\
\frac{}{\mathcal{L}; \Lambda; \Gamma \vdash \text{new } L_0() : L_0} \quad \text{(T-NEWL)} \\
\\
\frac{\mathcal{L}; \Lambda; \Gamma \vdash e_l : L \quad L \text{ req } \Lambda' \quad \Lambda <_w \Lambda' \quad \mathcal{L}; \Lambda \cup \{L\}; \Gamma \vdash e_0 : T_0}{\mathcal{L}; \Lambda; \Gamma \vdash \text{with } e_l \ e_0 : T_0} \quad \text{(T-WITH)} \\
\\
\frac{\mathcal{L}; \Lambda; \Gamma \vdash e_l : L \quad L <_w L_{sw} \quad L_{sw} \text{ swappable} \quad L \text{ req } \Lambda' \quad \Lambda_{rm} = \Lambda \setminus \{L' \mid L' <_w L_{sw}\} \quad \Lambda_{rm} <_w \Lambda' \quad \mathcal{L}; \Lambda_{rm} \cup \{L\}; \Gamma \vdash e_0 : T_0}{\mathcal{L}; \Lambda; \Gamma \vdash \text{swap } (e_l, L_{sw}) \ e_0 : T_0} \quad \text{(T-SWAP)} \\
\\
\frac{\text{class } C < E \{ \dots \} \quad \text{mtype}(m', E, \emptyset) = \bar{T} \rightarrow T_0 \quad C.m; \Lambda; \Gamma \vdash \bar{e} : \bar{S} \quad \bar{S} <: \bar{T}}{C.m; \Lambda; \Gamma \vdash \text{super}.m'(\bar{e}) : T_0} \quad \text{(T-SUPERB)} \\
\\
\frac{\text{class } C < E \{ \dots \} \quad L \text{ req } \Lambda' \quad \text{mtype}(m', E, \Lambda' \cup \{L\}) = \bar{T} \rightarrow T_0 \quad L.C.m; \Lambda; \Gamma \vdash \bar{e} : \bar{S} \quad \bar{S} <: \bar{T}}{L.C.m; \Lambda; \Gamma \vdash \text{super}.m'(\bar{e}) : T_0} \quad \text{(T-SUPERP)} \\
\\
\frac{L \text{ req } \Lambda' \quad \text{mtype}(m, C, \Lambda', \Lambda' \cup \{L\}) = \bar{T} \rightarrow T_0 \quad L.C.m; \Lambda; \Gamma \vdash \bar{e} : \bar{S} \quad \bar{S} <: \bar{T}}{L.C.m; \Lambda; \Gamma \vdash \text{proceed}(\bar{e}) : T_0} \quad \text{(T-PROCEED)} \\
\\
\frac{L < L' \quad \text{pmttype}(m, C, L') = \bar{T} \rightarrow T_0 \quad L.C.m; \Lambda; \Gamma \vdash \bar{e} : \bar{S} \quad \bar{S} <: \bar{T}}{L.C.m; \Lambda; \Gamma \vdash \text{superproceed}(\bar{e}) : T_0} \quad \text{(T-SUPERPROCEED)}
\end{array}$$

Figure 9: ContextFJ_<: Expression typing.

similar; the set Λ_{rm} stands for the set of layers after deactivation and must be a weak subtype of the required set Λ' . The last four rules are for `super`, `proceed`, and `superproceed` calls and so they are similar to T-INVK. Differences are in how the method signature is obtained. In the rules T-SUPERB and T-SUPERP for a `super` call in a method defined in a class and in a partial method, respectively, the superclass E is given to $mtype$. Layer names are taken from the `requires` clause instead of Λ —corresponding to the fact that the method to be invoked is not affected by `with` or `swap` surrounding `super` (a class cannot require any layer, hence the empty set). In the rule T-PROCEED for a `proceed` call, the current class name C is used. Similarly to T-SUPERP, layer names are taken from the `require` clause. The last argument to $mtype$ is $\Lambda \cup \{L\}$ because a `proceed` call can proceed to a partial method $D.m$ (where D is a superclass of C) defined in the same layer L . In the rule T-SUPERPROCEED, $pmtype$ is used instead of $mtype$.

M ok in C

$$\frac{C.m; \emptyset; \bar{x} : \bar{T}, \text{this} : C \vdash e_0 : S_0 \quad S_0 \triangleleft T_0}{T_0 \text{ m}(\bar{T} \bar{x}) \{ \text{return } e_0; \} \text{ ok in C}} \quad (\text{T-METHOD})$$

PM ok in L

$$\frac{L \text{ req } \Lambda \quad L.C.m; \Lambda \cup \{L\}; \bar{x} : \bar{T}, \text{this} : C \vdash e_0 : S_0 \quad S_0 \triangleleft T_0}{T_0 \text{ C.m}(\bar{T} \bar{x}) \{ \text{return } e_0; \} \text{ ok in L}} \quad (\text{T-PMETHOD})$$

CL ok

$$\frac{K = C(\bar{S} \bar{g}, \bar{T} \bar{f}) \{ \text{super}(\bar{g}); \text{this}.\bar{f}=\bar{f}; \} \quad \text{fields}(D) = \bar{S} \bar{g} \quad \bar{M} \text{ ok in C}}{\text{class } C \triangleleft D \{ \bar{T} \bar{f}; K \bar{M} \} \text{ ok}} \quad (\text{T-CLASS})$$

LA ok

$$\frac{\begin{array}{l} L \text{ is not sublayer of any swappable layer} \\ L' \text{ req } \Lambda' \quad \{\bar{L}\} \triangleleft_w \Lambda' \quad \bar{P}\bar{M} \text{ ok in L} \end{array}}{[\text{swappable}] \text{ layer } L \text{ req } \bar{L} \triangleleft L' \{ \bar{P}\bar{M} \} \text{ ok}} \quad (\text{T-LAYER})$$

$$\frac{\begin{array}{l} L \triangleleft^+ L_{sw} \quad L_{sw} \text{ swappable} \\ L' \text{ req } \Lambda' \quad \{\bar{L}\} = \Lambda' \\ \bar{P}\bar{M} \text{ ok in L} \quad \forall C.m \in \{\bar{P}\bar{M}\}. \text{pmtyp}(m, C, L_{sw}) \text{ defined} \\ \neg \exists L_2 \in \text{dom}(LT). L_2 \text{ req } L \end{array}}{\text{layer } L \text{ req } \bar{L} \triangleleft L' \{ \bar{P}\bar{M} \} \text{ ok}} \quad (\text{T-LAYERSW})$$

Figure 10: ContextFJ \triangleleft : Method/Class/Layer typing.

In Igarashi et al. [24], in which a type system for ContextFJ is developed, another layer activation construct called `ensure` is adopted. The difference from `with` is that, if an already activated layer is to be activated, `ensure` does not change the activated layer sequence, whereas `with` will pull that layer to the head of the sequence so that partial methods in it are invoked first. For example, activating layers L_1, L_2, L_1 in this order results in $L_1; L_2$ with `ensure` but in $L_2; L_1$

Valid overriding $noconflict(L_1, L_2)$, $override^h(L, C)$, $override^v(C)$

$$\frac{\forall m, C, \bar{T}, T_0, \bar{S}, S_0. \text{ if } LT(L_1)(C.m) = T_0 \ m(\bar{T} \ \bar{x})\{\dots\} \\ \text{ and } LT(L_2)(C.m) = S_0 \ m(\bar{S} \ \bar{y})\{\dots\}, \text{ then } \bar{T}, T_0 = \bar{S}, S_0}{noconflict(L_1, L_2)}$$

$$\frac{\forall m, \bar{T}, T_0, \bar{S}, S_0, \bar{x}. \text{ if } LT(L)(C.m) = S_0 \ m(\bar{S} \ \bar{x})\{\dots\} \\ \text{ and } mtype(m, C, \emptyset, dom(LT)) = \bar{T} \rightarrow T_0, \text{ then } \bar{T}, T_0 = \bar{S}, S_0}{override^h(L, C)}$$

$$\frac{\forall m, D, \bar{T}, T_0, \bar{S}, S_0. \text{ if } \text{class } C \triangleleft D \ \{\dots \ S_0 \ m(\bar{S} \ x)\{\dots\} \dots\} \\ \text{ and } mtype(m, D, dom(LT), dom(LT)) = \bar{T} \rightarrow T_0, \\ \text{ then } \bar{T} = \bar{S} \text{ and } S_0 \prec T_0}{override^v(C)}$$

$\vdash (CT, LT) \text{ ok}$

$\vdash (CT, LT, e) : T$

$$\frac{\forall C \in dom(CT). CT(C) \text{ ok} \quad \forall L \in dom(LT). LT(L) \text{ ok} \\ \forall L_1, L_2 \in dom(LT). noconflict(L_1, L_2) \\ \forall C \in dom(CT). L \in dom(LT). override^h(L, C) \quad \forall C \in dom(CT). override^v(C)}{\vdash (CT, LT) \text{ ok}} \quad (\text{T-TABLE})$$

$$\frac{\vdash (CT, LT) \text{ ok} \quad \bullet; \emptyset; \bullet \vdash e : T}{\vdash (CT, LT, e) : T} \quad (\text{T-PROG})$$

Figure 11: ContextFJ_<: Program typing.

with the `with` statement. Igarashi et al. argue that the rearrangement of layers by `with` destroys the layer ordering in which interlayer dependency is respected. For example, if `L2` requires `L1`, then `L2;L1` violates the `require` clause in the sense that the layers that `L2` requires do not precede `L2` in the sequence. So, for simplicity, Igarashi et al. considered only `ensure`, which does not have this problem.

Our discovery is that, in fact, this anomaly caused by `with` is not really a problem for type soundness and essentially the same typing rule works—Our typing rule `T-WITH` for `with` is indeed very similar to that for `ensure` in ContextFJ; the only difference is the use of \subseteq in the place of weak subtyping \prec_w (ContextFJ does not have layer subtyping). The reason why a layer sequence like `L2;L1` is not problematic can be explained as follows. Actually, problematic would be a partial method defined in `L2` calling another (partial) method, say `C.m`, that exists only in `L1`—that is, one that is undefined in a base class—via `proceed`.⁴ Such a dangling partial method cannot be executed, however: `C.m` in `L1` cannot contain `proceed`, which leads to execution of the dangling partial method, because `L1` is activated first, meaning that `L1` does not require any other layer, but it is assumed here that `m` is not defined in base class `C`.

⁴Invoking `m` via `this` or `super` will find `m` in `L1`.

Typing for Methods, Partial Methods, Classes, Layers, and Programs. Typing rules for (partial) methods, layers, and classes and are given in Fig. 10. The rule T-METHOD is standard. Readers familiar with FJ may notice that a condition for valid overriding is missing; it is put in elsewhere—see below. The rule T-PMETHOD for a partial method means that the method body e_0 is typed under the layer set required by this layer. The rule T-LAYER is for layers that are not subclasses of any swappable layer and demands that the `requires` clause of the layer be *covariant* and all partial methods are well formed. The rule T-LAYERSW is for subclasses of swappable layers. It demands, in addition to the conditions described in T-LAYER, that the `requires` clause of this layer be the same as those of its parent swappable layer, that no partial method be newly introduced, and that this layer be not required by other layers. The last condition requires a global program analysis.

It is worth elaborating the rule T-LAYERSW in more detail. First, if the condition $\{\bar{L}\} = \Lambda'$ were $\{\bar{L}\} \prec_w \Lambda'$ (as in T-LAYER), the type system would be unsound. A counterexample is below:

```
class C {}
swappable layer L0 { int C.m() { return 0; } }
layer L1 extends L0 {}
layer L2 extends L0 requires L { int C.m() { return proceed(); } }
layer L requires L0 { int C.m() { return proceed(); } }
```

Layer L2 additionally requires L, which requires L0, a swappable superclass of L2. The condition $\{\bar{L}\} \prec_w \Lambda'$ would be trivially satisfied for L2 because the `requires` clause of L0 is empty. The partial methods in L2 and L are well formed because L and L0, respectively, provide definitions to `proceed`. Under these classes and layers, the following expression

```
with (new L1())
  with (new L())           // fulfills "requires L0"
    swap(L0, new L2())    // fulfills "requires L"
      new C().m()
```

is well typed, because L1, which is a subclass of L0, is activated before activating L, and L is activated before activating L2. However, the `swap` expression executed under L1;L would get stuck as follows:

$$\begin{aligned} L1;L \vdash \text{swap}(L0, \text{new } L2()) \text{ new } C().m() \\ \longrightarrow \text{swap}(L0, \text{new } L2()) \text{ new } C\langle C, L, (L;L2)\rangle().m() \\ \longrightarrow \text{swap}(L0, \text{new } L2()) \text{ new } C\langle C, \bullet, (L;L2)\rangle().m() \\ \not\rightarrow \end{aligned}$$

The method invocation would take place under L;L2, both of which have `C.m` but the second `proceed` call goes nowhere.

Second, if a subclass of a swappable layer were allowed to define a new method (which is not defined in the swappable), then the type system would be unsound, too. Consider the following classes and layers.

```

class C {}
class D extends C {}

swappable layer L0 {}
layer L1 extends L0 {}
layer L2 extends L0 {
  int C.m() { return this.m(); }
  int D.m() { return swap(L, new L2()) super.m(); }
}

```

Layer L2 defines new partial methods C.m and D.m. They are well formed: in particular, super.m() is well typed because L2 itself provides C.m. The following expression

```
with (new L2()) new D().m()
```

is well typed, since D.m invoked with L2 activated. However, reduction of new D().m() under L2 would get stuck:

$$\begin{aligned}
L2 \vdash \text{new D}().m() & \\
& \longrightarrow \text{swap}(L, \text{new L1}()) \text{new D}\langle C, L2, L2 \rangle().m() \\
& \longrightarrow \text{swap}(L, \text{new L1}()) \text{new D}().m() \\
& \not\rightarrow
\end{aligned}$$

Since super calls are not affected by swap, super.m() in D.m succeeds but, by the time this.m() is executed, L2 will be swapped out.

Fig. 11 is for program typing; a program is well typed if all classes and layers in *CT* and *LT*, respectively, are well formed and the main expression *e* is typed (at the top-level \bullet).

The most involved is the rule to check valid method overriding used in T-TABLE. The predicate *noconflict* means that for two partial methods of the same (qualified) name must have the same signature. The predicate *override^h* means that, for any partial method, the overridden method (base method in C or partial methods for C's superclass) must have the same signature. The predicate *override^v* means that a base method can override a (partial) method in its superclass (or layers modifying it) with a covariant return type. Note that, unlike Java, checking valid method overriding requires a whole program because a layer may add a new method to a base class, one of whose subclass may accidentally define a method of the same name without knowing of that layer.

4. Type Soundness

In this section, we prove type soundness of ContextFJ_< via subject reduction and progress [38]. Strictly speaking, we should present typing rules for run-time expressions first before stating these properties but, for ease of understanding, we will reverse the order and start with the statements of the properties.

Since we model the execution of a main method starting with no layers activated, we are mainly interested in the case where \mathcal{L} is \bullet and the layer sequence is empty. However, we have to strengthen the statements of these properties so that the layer sequence can be nonempty. We introduce the notion of *well-formed layer sets* for this purpose.

We define the relation $\{\bar{L}\} wf$, read “layer set $\{\bar{L}\}$ is well formed,” by the rules in Fig. 12. Intuitively, a set of layers is well-formed if one can obtain the layers by activating them one by

$$\begin{array}{c}
\overline{\emptyset} \text{ wf} \quad \text{(WF-EMPTY)} \\
\\
\frac{\Lambda \text{ wf} \quad L_a \text{ req } \Lambda' \quad \Lambda <_w \Lambda'}{\Lambda \cup \{L_a\} \text{ wf}} \quad \text{(WF-WITH)} \\
\\
\frac{\Lambda \text{ wf} \quad L_{sw} \text{ swappable} \quad L <_w L_{sw} \quad L \text{ req } \Lambda' \quad \Lambda_{rm} = \Lambda \setminus \{L' \mid L' <_w L_{sw}\} \quad \Lambda_{rm} <_w \Lambda'}{\Lambda_{rm} \cup \{L\} \text{ wf}} \quad \text{(WF-SWAP)}
\end{array}$$

Figure 12: ContextFJ_<: Layer set well-formedness.

one so that requires clauses are satisfied. We ignore the order of activation because the `with` statement can change the order of activated layers by activating an already activated layer again.

Aside from layer well-formedness, the statements of subject reduction, progress, and type soundness are standard:

Theorem 1 (Subject Reduction). *Suppose $\vdash (CT, LT)$ ok. If $\bullet; \{\bar{L}\}; \Gamma \vdash e : T$ and $\{\bar{L}\}$ wf and $\bar{L} \vdash e \longrightarrow e'$, then $\bullet; \{\bar{L}\}; \Gamma \vdash e' : S$ for some S such that $S < T$.*

Theorem 2 (Progress). *Suppose $\vdash (CT, LT)$ ok. If $\bullet; \{\bar{L}\}; \bullet \vdash e : T$ and $\{\bar{L}\}$ wf, then e is a value or $\bar{L} \vdash e \longrightarrow e'$ for some e' .*

Theorem 3 (Type Soundness). *If $\vdash (CT, LT, e) : T$ and e reduces to a normal form under the empty set of layers, then the normal form is $\text{new } S(\bar{v})$ for some \bar{v} and S such that $S < T$.*

4.1. Typing Rules for Run-time Expressions

To prove the theorems above, we have to give typing rules for run-time expressions of the forms $\text{new } C(\bar{v}) \langle D, \bar{L}', \bar{L} \rangle . m(\bar{e})$ and $\text{new } C(\bar{v}) \langle D, L, \bar{L}', \bar{L} \rangle . m(\bar{e})$, which are not supposed to appear in a class/layer table. The typing rules with the rules for a few auxiliary judgments are given in Fig. 13:

In the rule T-INVKA for $\text{new } C_0(\bar{v}) \langle D_0, \bar{L}', \bar{L} \rangle . m(\bar{e})$, the premises except for $C_0.m \vdash \langle D_0, \bar{L}', \bar{L} \rangle$ ok and $\Lambda <_{sw} \{\bar{L}\}$ —they are explained in detail below—are similar to T-INVK. The method signature is obtained by using the current cursor $\langle D_0, \bar{L}', \bar{L} \rangle$. The rule T-INVKAL for a method invoked by `superproceed` is similar. One difference is that the method signature is obtained by using *pmtyp*; the receiver is derived from a `superproceed` call that originated from a superlayer of L_0 , hence $L_0 <_{sw} L_1$.

The condition $\Lambda <_{sw} \{\bar{L}\}$ relates the layer sequence \bar{L} in the cursor and Λ , which intuitively represents the set of layers activated at this program point. In many cases, $\Lambda = \{\bar{L}\}$ holds but if `super` and `proceed` calls are surrounded by `with` or `swap`, they can be different. The relation $<_{sw}$ is similar to $<_w$ but the additional clauses $\exists L_2 \in \text{dom}(LT). L_2 \text{ swappable}$ and $L_0 <_w L_2$ and $L_1 <_w L_2$ take into account the possibility that a layer in Λ may be activated by swapping layers in $\{\bar{L}\}$ out.

The judgment $C.m \vdash \langle D, \bar{L}_1, \bar{L}_2 \rangle$ ok, which means that the cursor is well formed with respect to method m in class C , is defined by WF-CURSOR. It requires that D to be a superclass of C and \bar{L}_2 to be well formed. The last condition $\text{ndp}(m, D_0, \bar{L}', \bar{L})$ (standing for “non-dangling proceed”)

$$\begin{array}{c}
\frac{\bullet; \Lambda; \Gamma \vdash \text{new } C_0(\bar{v}) : C_0 \quad C_0.m \vdash \langle D_0, \bar{L}', \bar{L} \rangle \text{ ok} \quad \Lambda \prec_{sw} \{\bar{L}\} \\
\text{mtype}(m, D_0, \{\bar{L}'\}, \{\bar{L}\}) = \bar{T}' \rightarrow T_0 \quad \bullet; \Lambda; \Gamma \vdash \bar{e} : \bar{S} \quad \bar{S} \prec \bar{T}'}{\bullet; \Lambda; \Gamma \vdash \text{new } C_0(\bar{v}) \langle D_0, \bar{L}', \bar{L} \rangle . m(\bar{e}) : T_0} \quad (\text{T-INVKA}) \\
\\
\frac{\bullet; \Lambda; \Gamma \vdash \text{new } C_0(\bar{v}) : C_0 \quad C_0.m \vdash \langle D_0, (\bar{L}''; L_0), \bar{L} \rangle \text{ ok} \quad \Lambda \prec_{sw} \{\bar{L}\} \\
L_0 \prec_w L_1 \quad \text{pmtyp}(m, D_0, L_1) = \bar{T}' \rightarrow T_0 \quad \bullet; \Lambda; \Gamma \vdash \bar{e} : \bar{S} \quad \bar{S} \prec \bar{T}'}{\bullet; \Lambda; \Gamma \vdash \text{new } C_0(\bar{v}) \langle D_0, L_1, (\bar{L}''; L_0), \bar{L} \rangle . m(\bar{e}) : T_0} \quad (\text{T-INVKAL}) \\
\\
\frac{\forall L_0 \in \Lambda_0. \exists L_1 \in \Lambda_1. (L_1 \prec_w L_0 \text{ or} \\
\exists L_2 \in \text{dom}(LT). L_2 \text{ swappable and } L_0 \prec_w L_2 \text{ and } L_1 \prec_w L_2)}{\Lambda_1 \prec_{sw} \Lambda_0} \quad (\text{LSSW-INTRO}) \\
\\
\frac{C \prec D \quad \{\bar{L}_2\} \text{ wf} \quad \text{ndp}(m, D, \bar{L}_1, \bar{L}_2)}{C.m \vdash \langle D, \bar{L}_1, \bar{L}_2 \rangle \text{ ok}} \quad (\text{WF-CURSOR}) \\
\\
\frac{\text{class } C \{ \dots C_0 m(\dots) \{ \dots \} \dots \}}{\text{ndp}(m, C, \bar{L}_1, (\bar{L}_1; \bar{L}_2))} \quad (\text{NDP-CLASS}) \\
\\
\frac{\exists L_0 \in \bar{L}_1. \text{proceed} \notin \text{pmbody}(m, C, L_0)}{\text{ndp}(m, C, \bar{L}_1, (\bar{L}_1; \bar{L}_2))} \quad (\text{NDP-LAYER}) \\
\\
\frac{C \triangleleft D \quad \text{ndp}(m, D, (\bar{L}_1; \bar{L}_2), (\bar{L}_1; \bar{L}_2))}{\text{ndp}(m, C, \bar{L}_1, (\bar{L}_1; \bar{L}_2))} \quad (\text{NDP-SUPER})
\end{array}$$

Figure 13: ContextFJ \prec : Runtime expression typing.

intuitively means “a chain of proceed calls from the given cursor location $\langle D_0, \bar{L}', \bar{L} \rangle$ eventually reaches a (partial) method that does *not* call proceed” and is defined by the rules NDP-CLASS, NDP-LAYER and NDP-SUPER, which are straightforward. (Here, “proceed $\notin \text{pmbody}(m, C, L_0)$ ” means that there is no proceed calls in the method body obtained by $\text{pmbody}(m, C, L_0)$.) This predicate represents an invariant condition throughout a chain of proceed calls and ensures there will not be a dangling proceed call.

4.2. Subject Reduction

The proof of subject reduction is done by induction on $\bar{L} \vdash e \longrightarrow e'$. Similarly to FJ, one main lemma is the Substitution Lemma, which is used in the case where e is a method invocation and states substitution of values of types \bar{T} for variables of types \bar{S} , where \bar{S} are subtypes of \bar{T} , in a well typed term preserves typing. Another important lemma here is Lemma 5, which states substitution for proceed, super, and superproceed preserves typing.

We state several main lemmas to prove the theorems above; their proofs as well as other lemmas and proofs are found in Appendix. We fix CT and LT and assume (CT, LT) ok in the rest of this section.

As usual, adding an unused variable to the type environment preserves typing (Weakening). Narrowing usually refers to the property that replacing the type of a variable in the type environment with its subtype preserves typing; here, we need narrowing with respect to (extended) layer set subtyping \prec_{sw} . The next lemma states that a well typed value remains well typed regardless of its typing context $(\mathcal{L}; \Lambda; \Gamma)$.

Lemma 1 (Weakening). *If $\mathcal{L}; \Lambda; \Gamma \vdash e : T$, then $\mathcal{L}; \Lambda; \Gamma, x : S \vdash e : T$.*

Lemma 2 (Layer Set Narrowing). *If $\mathcal{L}; \Lambda; \Gamma \vdash e : T$ and $\Lambda' \prec_{sw} \Lambda$, then $\mathcal{L}; \Lambda'; \Gamma \vdash e : T$.*

Lemma 3 (Strengthening for values). *If $\mathcal{L}; \Lambda; \Gamma \vdash v : T$ then, $\mathcal{L}'; \Lambda'; \Gamma' \vdash v : T$.*

The statement of the Substitution Lemma is straightforward.

Lemma 4 (Substitution). *If $\mathcal{L}; \Lambda; \Gamma, \bar{x} : \bar{T} \vdash e : T$ and $\mathcal{L}; \Lambda; \Gamma \vdash \bar{v} : \bar{S}$ and $\bar{S} \prec \bar{T}$, then $\mathcal{L}; \Lambda; \Gamma \vdash [\bar{v}/\bar{x}]e : S$ and $S \prec T$ for some S .*

The next lemma states that substitution for proceed, super, and superproceed preserves typing. The first item is for an invocation of a partial method, which may contain proceed and superproceed calls as well as super calls; the second is for a base method, which may contain only super calls. The conditions, which look rather complicated, correspond to the premises of T-INVKA and T-INVKAL.

Lemma 5 (Substitution for super, proceed and superproceed).

1. *If $\bullet; \Lambda; \Gamma \vdash \text{new } C_0(\bar{v}) : C_0$ and $L.C.m; \Lambda; \Gamma \vdash e : T$ and $C_0.m \vdash \langle C, (\bar{L}'; L''), \bar{L} \rangle$ ok and $C \triangleleft D$ and $L'' \prec_w L \triangleleft L'$ and $\Lambda \prec_{sw} \{\bar{L}\}$ and $\text{proceed} \in e \implies \text{ndp}(m, C, \bar{L}', \bar{L})$, then $\bullet; \Lambda; \Gamma \vdash S e : T$ where*

$$S = \left[\begin{array}{l} \text{new } C_0(\bar{v}) \langle C, \bar{L}', \bar{L} \rangle . m \quad / \text{proceed,} \\ \text{new } C_0(\bar{v}) \langle D, \bar{L}, \bar{L} \rangle \quad / \text{super,} \\ \text{new } C_0(\bar{v}) \langle C, L', (\bar{L}'; L''), \bar{L} \rangle . m / \text{superproceed} \end{array} \right].$$

2. If $\bullet; \Lambda; \Gamma \vdash \text{new } C_0(\bar{v}) : C_0$ and $C.m; \Lambda; \Gamma \vdash e : T$ and $C_0.m \vdash \langle C, \bar{L}', \bar{L} \rangle \text{ ok}$ and $C \triangleleft D$ and $\Lambda \triangleleft_{sw} \{\bar{L}\}$, then $\bullet; \Lambda; \Gamma \vdash [\text{new } C_0(\bar{v}) \langle D, \bar{L}, \bar{L} \rangle / \text{super}]e : T$.

The next two lemmas state method bodies obtained by *pmbody* and *mbody* are well typed according to the type information obtained by *pmtyp*e and *mtype*, respectively.

Lemma 6 (Inversion for partial method body). *If $pmbody(m, C, L) = \bar{x}.e_0$ in L' and $L \text{ req } \Lambda$ and $pmtyp(m, C, L) = \bar{T} \rightarrow T_0$, then $L.C.m; \Lambda \cup \{L\}; \bar{x} : \bar{T}, \text{this} : C \vdash e_0 : S_0$ for some $S_0 \triangleleft_w T_0$.*

Lemma 7 (Inversion for method body). *Suppose $\{\bar{L}\} \text{ wf}$ and $mbody(m, C, \bar{L}', \bar{L}) = \bar{x}.e_0$ in C', \bar{L}' and $mtype(m, C, \{\bar{L}'\}, \{\bar{L}\}) = \bar{T} \rightarrow T_0$ and $ndp(m, C, \bar{L}', \bar{L})$.*

1. If $\bar{L}'' = \bar{L}''' ; L_0$, then $L_0 \text{ req } \Lambda$ and $L_0.C'.m; \Lambda \cup \{L_0\}; \bar{x} : \bar{T}, \text{this} : C' \vdash e_0 : U_0$ and $C \triangleleft C'$ and $U_0 \triangleleft T_0$ and $ndp(m, C', \bar{L}'', \bar{L})$ for some Λ and U_0 .
2. If $\bar{L}'' = \bullet$, then $C'.m; \emptyset; \bar{x} : \bar{T}, \text{this} : C' \vdash e_0 : U_0$ and $C \triangleleft C'$ and $U_0 \triangleleft T_0$ and $ndp(m, C', \bullet, \bar{L})$ for some U_0 .

We also need additional lemmas derived from runtime conditions. Layer-set wellformedness $\Lambda \text{ wf}$ provides two important properties. The first states that a well formed layer set is closed under the *requires* clause and the second that, if method m is found in C (under the assumption that Λ activated) but not in its direct superclass D , then at least one of those methods does not call *proceed*. This lemma is used to prove the next lemma (Lemma 10), which derives *ndp* for an initial cursor of the form $\langle C, \bar{L}, \bar{L} \rangle$.

Lemma 8. *If $\Lambda \text{ wf}$, then $\forall L \in \Lambda, \forall L' \text{ s.t. } L \text{ req } L', \exists L'' \in \Lambda. L'' \triangleleft_w L'$.*

Lemma 9. *If $\Lambda \text{ wf}$ and $mtype(m, C, \Lambda)$ defined and $mtype(m, D, \Lambda)$ undefined and $C \triangleleft D$, then $(\exists L' \in \Lambda. \text{proceed} \notin pmbody(m, C, L'))$ or $mtype(m, C, \emptyset, \Lambda)$ defined.*

Lemma 10. *If $\{\bar{L}\} \text{ wf}$ and $mtype(m, C, \{\bar{L}'\}, \{\bar{L}\}) = \bar{T} \rightarrow T_0$, then $ndp(m, C, \bar{L}, \bar{L})$.*

As stated below, the predicate *ndp* ensures the existence of a method:

Lemma 11. *If $ndp(m, C, \bar{L}', \bar{L})$ holds for some m, C, \bar{L}' and \bar{L} , then $mtype(m, C, \{\bar{L}'\}, \{\bar{L}\}) = \bar{T} \rightarrow T_0$ for some \bar{T} and T_0 .*

4.3. Progress

To prove the Progress Theorem, we need the following two lemmas, which show the existence of a method body from well definedness of *pmtyp*e and *mtype*.

Lemma 12. *If $pmtyp(m, C, L) = \bar{T} \rightarrow T_0$, then there exist \bar{x} and e_0 and $L' (\neq \text{Base})$ such that $pmbody(m, C, L) = \bar{x}.e_0$ in L' and the lengths of \bar{x} and \bar{T} are equal and $L \triangleleft_w L'$.*

Lemma 13. *If $mtype(m, C, \{\bar{L}'\}, \{\bar{L}\}) = \bar{T} \rightarrow T_0$ and \bar{L}' is a prefix of \bar{L} and $\{\bar{L}\} \text{ wf}$, then there exist \bar{x} and e_0 and \bar{L}'' and $C' (\neq \text{Object})$ such that $mbody(m, C, \bar{L}, \bar{L}') = \bar{x}.e_0$ in C', \bar{L}'' and the lengths of \bar{x} and \bar{T} are equal and, if \bar{L}'' is not empty, the last layer name of \bar{L}'' is not *Base*.*

5. Related Work

Foundation of Context-Oriented Programming. Our work is a direct descendant of Igarashi, Hirschfeld, and Masuhara [23, 24], where a tiny COP language ContextFJ is developed and its type system is proved to be sound. ContextFJ is not equipped with layer inheritance, layer subtyping, or first-class layers but allows baseless partial methods to be declared in the second type system [24], in which `requires` declarations are first introduced into COP.

Our swappable layers resemble atomic layers in ContextL [13], in which mutual exclusion between layers can be specified and activation of an atomic layer may automatically deactivate another layer in conflict. Our syntax is a little verbose in that the swappable layer name such as `Weather` has to be explicit because a layer may have more than one swappable layer in its superlayers. It may be a reasonable idea to disallow a sublayer of a swappable layer to be swappable for the sake of syntactic conciseness.

Similarly to our swappable layers for layer deactivation, Kamina et al. [28, 32] also show another approach to safe layer deactivation mechanism and formalized its semantics and type safety with an extension of ContextFJ. Their approach is also based on its `requires` relationship. The key idea is to modify the method lookup so that it searches not only activated layers but all layers that are required by those activated layers.

Besides block-style layer activation mechanisms as in JCop, there are other mechanisms such as imperative activation of Subjective-C [20], event-based activation of EventCJ [29], and implicit activation of Flute [4]. The original JCop also supports implicit layer activation [3], but currently we omit it from our formalization. ServalCJ [30] provides a generalized layer activation mechanism that can treat the layer activation mechanisms above uniformly. However, though some studies provide formal semantics such as in EventCJ [1] and ServalCJ [31], they do not discuss type soundness of languages with baseless partial methods; e.g., ServalCJ does not support baseless partial methods.

There are several studies to enrich description of relationships between contexts. Subjective-C [20], an extension of Objective-C with COP, adopts imperative context activation with imperative context relationship description, which supports various kinds of declarations of dependency between layers, such as implication, requirement, and exclusion. Context Petri Nets [9, 10] is a context-oriented extension of Petri Nets, and helps formalization of description of context dependencies in Subjective-C. ML_{CoDa} [16, 17] provides two kinds of components; one for declarative description of context dependencies and the other for functional computation. It also provides a type and effect system and a loading-time verification mechanism that detects failures in adaptation.

Dynamic Software Product Line. Software product line (SPL) is a paradigm of industrial software development that enables to create various variations of software by mostly reusing common modules. Programming languages for SPL, such as Feature-Oriented Programming [35, 5] and Delta-Oriented Programming (DOP) [37], have been studied. They provide modules that refine existing classes and combine them according to given configuration at compile-time or build-time.

Recent studies [21, 36] reveal that SPL also needs dynamic reconfiguration of software, and so dynamic delta-oriented programming [15, 14] is proposed. Dynamic DOP provides mainly three kinds of modules; a delta module for describing refinement of classes (similar to a layer of COP), a product-line declaration for describing valid configurations, and a dynamic reconfiguration graph for replacing heap objects dynamically. Unlike COP, the composition order of

delta modules is determined uniquely by a given product line declaration; this property is called *unambiguity*. A type system of dynamic DOP also ensures that all valid reconfigurations lead to type-safe products.

Type systems for advanced composition mechanisms of OOP. There are many type systems proposed for advanced composition mechanisms such as mixins [7, 19], traits [34], open classes (a.k.a. inter-type declarations) [12], and revisers [11]. A common idea is to let programmers declare dependency between modules as required interfaces; our `requires` declarations basically follow it. In most work, however, composition is done at compile or link time unlike COP languages. We think that it is interesting that the same idea works even for dynamic composition found in COP languages.

Kamina and Tamai [33] propose McJava, in which mixin-based composition can be deferred to object instantiation. In fact, new expressions can specify a class and mixins to instantiate an object. So, the type of an object also consists of a class name and a sequence of mixin names. Whereas composition is per-instance basis in McJava, it is global in `ContextFJ<`. However, in McJava, composition cannot be changed once an object is instantiated.

Drossopoulou et al. [18] proposed *Fickle_{II}*, a class-based object-oriented language with *dynamic reclassification*, which allows an object to change its class at run time. Their idea of root classes, which serve as interface, is similar to our swappable layers; their restriction that state classes cannot be used as type for fields is similar to ours that a sublayer of a swappable cannot be required by any other layer.

Bettini et al. [6] developed a type system for *dynamic trait replacement*, which allows methods in an object to be exchanged at run time. They introduce the notion of *replaceable* to describe the signatures of replaceable methods; a replaceable appears as part of the type of an object and the trait to replace methods of the object has to provide the methods in that replaceable. The roles of replaceables and traits are somewhat similar to those of swappable layers, which provide interfaces common to swapped layers, and sublayers of swappable.

Although not a type system, Burton and Sekerinski [8] studies interference problem of dynamic mixin composition, in which some order of mixin composition breaks required specification of class methods. They develop a refinement calculus in order to formalize dynamic mixin composition.

6. Concluding Remarks

We have developed a formal type system for a small COP language with layer inheritance, layer subtyping, swappable layers, and first-class layers, and shown that the type system is sound with respect to the operational semantics. As in previous work, `requires` declarations are important to guarantee safety in the presence of baseless partial methods. Subtyping for first-class layers is subtle because there are two kinds of substitutability. We have introduced weak subtyping for checking whether a `requires` clause is satisfied and normal subtyping for usual substitutability.

In `JCop`, a layer definition can contain field and (ordinary) method declarations so that a layer instance can act just like an ordinary object. Typechecking accesses to these members of layer instances is the same as ordinary objects. If we model fields of layer instances, we will have to modify the reduction relation so that the sequence of activated layers consists of layer instances (with their field values) rather than layer names.

JCop also provides special variable `thislayer`, which can be used in partial methods and is similar to `this` of classes. It represents the layer instance in which the invoked partial method is found at run time and can be used to access fields and methods of that layer instance. In operational semantics, the layer instance would be substituted for `thislayer`, similarly to `this`. Typing `thislayer` is also similar to `this` in the sense that it is given the name of the layer in which it appears but `thislayer` cannot be used for layer activation because, at run time, it may be bound to an instance of a *weak* subtype.

We have not fully investigated the interaction between our type system with other features in Java, such as concurrency, generics, and lambda, although we expect most of them are orthogonal.

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A. Proofs

We fix CT and LT and assume (CT, LT) ok throughout this section.

Lemma A.1. *If $pmtree(m, C, L_2) = \bar{T} \rightarrow T_0$ and $L_1 <_w L_2$, then $pmtree(m, C, L_1) = \bar{T} \rightarrow T_0$.*

PROOF. By induction on $L' <_w L$, using *noconflict*(L', L) in the case where $L' \triangleleft L$. \square

Lemma A.2. *If $mtype(m, C, \Lambda_1, \Lambda_2) = \bar{T} \rightarrow T_0$ and $\Lambda_3 <_{sw} \Lambda_1$ and $\Lambda_4 <_{sw} \Lambda_2$ and $\Lambda_1 \subseteq \Lambda_2$ and $\Lambda_3 \subseteq \Lambda_4$, then $mtype(m, C, \Lambda_3, \Lambda_4) = \bar{T} \rightarrow T_0$.*

PROOF. By induction on the derivation of $mtype(m, C, \Lambda_1, \Lambda_2) = \bar{T} \rightarrow T_0$ with case analysis on the last rule used.

Case MT-CLASS: `class C < D { ... T0 m(\bar{T} \bar{x}) { return e; } ... }`

MT-CLASS finishes the case.

Case MT-PMETHOD: $\exists L_1 \in \Lambda_1. pmtree(m, C, L_1) = \bar{T} \rightarrow T_0$

By $\Lambda_3 <_{sw} \Lambda_1$, there exists $L_3 \in \Lambda_3$ such that either (1) $L_3 <_w L_1$ or (2) there exists L such that L swappable and $L_1, L_3 <_w L$. In the case (1), Lemma A.1 and MT-PMETHOD finish the case. In the case (2), by T-LAYERSW and *noconflict*(L_1, L_3), it is easy to show $pmtree(m, C, L_3) = \bar{T} \rightarrow T_0$. Then, Lemma A.1 and MT-PMETHOD finish the case.

Case MT-SUPER: `class C < D { ... \bar{M} } m $\notin \bar{M}$`
 $\forall L \in \Lambda_1. pmtree(m, C, L)$ undefined $mtype(m, D, \Lambda_2, \Lambda_2) = \bar{T} \rightarrow T_0$

If $pmtree(m, C, L)$ is undefined for all $L \in \Lambda_3$, then the induction hypothesis and MT-SUPER finish the case. Otherwise, we have $pmtree(m, C, L) = S_0 m(\bar{S} \bar{x}) \{ \dots \}$ for some $L \in \Lambda_3$. Then, $mtype(m, C, \Lambda_3, \Lambda_4) = \bar{S} \rightarrow S_0$ holds by MT-PMETHOD and also there exists L' such that $LT(L')(C.m) = S_0 m(\bar{S} \bar{x}) \{ \dots \}$.

By the induction hypothesis, $mtype(m, D, dom(LT), dom(LT)) = \bar{T} \rightarrow T_0$ (since $dom(LT) <_w \Lambda_2$). By MT-SUPER, $mtype(m, C, \emptyset, dom(LT)) = \bar{T} \rightarrow T_0$. Finally, $\bar{S}, \bar{S}_0 = \bar{T}$, T_0 follows from *override^h*(L', C), finishing the case. \square

Lemma A.3. *If $mtype(m, C, \Lambda_1, \Lambda_2) = \bar{T} \rightarrow T_0$ and $mtype(m, C, \Lambda_3, \Lambda_4) = \bar{T}' \rightarrow T_0'$, then $\bar{T}, T_0 = \bar{T}', T_0'$.*

PROOF. By induction on the derivation of $mtype(m, C, \Lambda_1, \Lambda_2) = \bar{T} \rightarrow T_0$ with case analysis on the last rule used.

Case MT-CLASS: `class C < D { ... T0 m(\bar{T} \bar{x}) { ... } ... }`

Easy. Use *override^h*(L, C) for $L \in dom(LT)$ if $mtype(m, C, \Lambda_3, \Lambda_4) = \bar{T}' \rightarrow T_0'$ is derived by MT-PMETHOD, in which case there exists L' such that $L <_w L'$ and $LT(L')(C.m) = T_0' m(\bar{T}' \bar{x}) \{ \dots \}$. (Note that $mtype(m, C, \Lambda_3, \Lambda_4) = \bar{T}' \rightarrow T_0'$ cannot be derived by MT-SUPER.)

Case MT-PMETHOD: $\exists L_1 \in \Lambda_1. pmtree(m, C, L_1) = \bar{T} \rightarrow T_0$

There exists L_1' such that $L_1 <_w L_1'$ and $LT(L_1')(C.m) = T_0 m(\bar{T} \bar{x}) \{ \dots \}$. Further case analysis on $mtype(m, C, \Lambda_3, \Lambda_4) = \bar{T}' \rightarrow T_0'$.

Subcase MT-CLASS:

Similar to the above case.

Subcase MT-PMETHOD: $\exists L_2 \in \Lambda_3. pmttype(m, C, L_2) = \bar{T}' \rightarrow T_0'$

There exists L_2' such that $L_2 <_w L_2'$ and $LT(L_2')(C.m) = T_0' \ m(\bar{T}' \ \bar{x}) \{ \dots \}$. Then, $noconflict(L_1', L_2')$ finishes the case.

Subcase MT-SUPER: $class\ C \triangleleft D \{ \dots \ \bar{M} \} \quad m \notin \bar{M}$
 $\forall L \in \Lambda_3. pmttype(m, C, L) \text{ undefined} \quad mtype(m, D, \Lambda_4, \Lambda_4) = \bar{T}' \rightarrow T_0'$

In this case, $mtype(m, C, \emptyset, dom(LT)) = \bar{T}' \rightarrow T_0'$ because we can show that

$$\begin{aligned} mtype(m, D, \Lambda_4, \Lambda_4) &= mtype(m, D, dom(LT), dom(LT)) \\ &= mtype(m, C, \emptyset, dom(LT)). \end{aligned}$$

by Lemma A.2 and MT-SUPER. Then, $override^h(L_1', C)$ finishes the case.

Case MT-SUPER: $class\ C \triangleleft D \{ \dots \ \bar{M} \} \quad m \notin \bar{M}$
 $\forall L \in \Lambda_1. pmttype(m, C, L) \text{ undefined} \quad mtype(m, D, \Lambda_2, \Lambda_2) = \bar{T} \rightarrow T_0$

Further case analysis on $mtype(m, C, \Lambda_3, \Lambda_4) = \bar{T}' \rightarrow T_0'$.

Subcase MT-PMETHOD:

Similar to the subcase MT-SUPER above.

Subcase MT-CLASS:

Cannot happen.

Subcase MT-SUPER:

By the induction hypothesis, $mtype(m, D, \Lambda_2, \Lambda_2) = mtype(m, D, \Lambda_4, \Lambda_4)$. □

Lemma A.4. *If $fields(C) = \bar{T} \ \bar{f}$ and $D <: C$, then $fields(D) = \bar{T} \ \bar{f}, \bar{S} \ \bar{g}$ for some \bar{S}, \bar{g} .*

PROOF. By induction on $D <: C$. □

Lemma A.5 (Weakening, Lemma 1). *If $\mathcal{L}; \Lambda; \Gamma \vdash e : T$, then $\mathcal{L}; \Lambda; \Gamma, x : S \vdash e : T$.*

PROOF. By straightforward induction on $\mathcal{L}; \Lambda; \Gamma \vdash e : T$. □

Lemma A.6. *If $mtype(m, C, \Lambda) = \bar{T} \rightarrow T_0$ and $D <: C$, then $mtype(m, D, \Lambda) = \bar{T} \rightarrow S_0$ and $S_0 <: T_0$ for some S_0 .*

PROOF. By induction on $D <: C$. We show only the case where D extends C . If $class\ D \triangleleft C \{ \dots \ S_0 \ m(\bar{S} \ \bar{x}) \{ return\ e; \} \dots \}$, then $mtype(m, D, \Lambda) = \bar{S} \rightarrow S_0$ for some \bar{S} by MT-CLASS. By $override^v(D)$, $\bar{S} = \bar{T}$ and $S_0 <: T_0$. If $\exists L \in \Lambda. pmttype(m, D, L) = \bar{S} \rightarrow S_0$, then we have $mtype(m, D, \Lambda) = \bar{S} \rightarrow S_0$ by MT-PMETHOD. By $override^h(L, D)$, we get $\bar{S} = \bar{T}$ and $S_0 = T_0$. Otherwise, $mtype(m, D, \Lambda) = \bar{T} \rightarrow T_0$ by MT-SUPER. □

Lemma A.7 (Narrowing, Lemma 2). *If $\mathcal{L}; \Lambda; \Gamma \vdash e : T$ and $\Lambda' <_{sw} \Lambda$, then $\mathcal{L}; \Lambda'; \Gamma \vdash e : T$.*

PROOF. By induction on $\mathcal{L}; \Lambda; \Gamma \vdash e : T$. We show only some representative cases.

Case T-INVK: $e = e_0.m(\bar{e}) \quad \mathcal{L}; \Lambda; \Gamma \vdash e_0 : C_0$
 $mtype(m, C_0, \Lambda) = \bar{D} \rightarrow C \quad \mathcal{L}; \Lambda; \Gamma \vdash \bar{e} : \bar{E} \quad \bar{E} <: \bar{D}$

By Lemma A.2, $mtype(m, C_0, \Lambda') = \bar{D} \rightarrow C$. Then, the induction hypothesis and T-Invk finish the case.

Case T-WITH: $e = \text{with } e_l \ e_0 \quad \mathcal{L}; \Lambda; \Gamma \vdash e_l : L \quad L \text{ req } \Lambda''$
 $\Lambda <_w \Lambda'' \quad \mathcal{L}; \Lambda \cup \{L\}; \Gamma \vdash e_0 : T$

By LSSW-INTRO, we have $\Lambda' \cup \{L\} <_{sw} \Lambda \cup \{L\}$. By the induction hypothesis, $\mathcal{L}; \Lambda' \cup \{L\}; \Gamma \vdash e_0 : T$.

It is easy to show that $<_{sw}$ is transitive and so $\Lambda' <_{sw} \Lambda''$. By the induction hypothesis, we also have $\mathcal{L}; \Lambda'; \Gamma \vdash e_l : L$.

Moreover, in a well-formed program, $L \text{ req } \Lambda''$ means that Λ'' does not contain any sub-layer of swappable layers. By these facts and LSSW-INTRO, we get $\Lambda' <_w \Lambda''$. Then, by T-WITH, $\mathcal{L}; \Lambda'; \Gamma \vdash \text{with } e_l \ e_0 : T$, finishing the case.

Case T-SWAP: $e = \text{swap } (e_l, L_{sw}) \ e_0 \quad \mathcal{L}; \Lambda; \Gamma \vdash e_l : L$
 $L_{sw} \text{ swappable} \quad L <_w L_{sw} \quad L \text{ req } \Lambda''$
 $\Lambda_{rm} = (\Lambda \setminus \{L' \mid L' <_w L_{sw}\}) \quad \Lambda_{rm} <_w \Lambda'' \quad \mathcal{L}; \Lambda_{rm} \cup \{L\}; \Gamma \vdash e_0 : T$

It is easy to show that $(\Lambda' \setminus \{L' \mid L' <_w L_{sw}\}) \cup \{L\} <_{sw} \Lambda_{rm} \cup \{L\}$ from $\Lambda' <_{sw} \Lambda$. By the induction hypothesis, $\mathcal{L}; (\Lambda' \setminus \{L' \mid L' <_w L_{sw}\}) \cup \{L\}; \Gamma \vdash e_0 : T$.

By LSSW-INTRO, we have $(\Lambda' \setminus \{L' \mid L' <_w L_{sw}\}) \cup \{L\} <_{sw} \Lambda''$. Moreover, in a well-formed program, $L \text{ req } \Lambda''$ means that Λ'' does not have any sublayer of swappable layers. By these facts and LSSW-INTRO, we get $(\Lambda' \setminus \{L' \mid L' <_w L_{sw}\}) \cup \{L\} <_w \Lambda''$. By the induction hypothesis, we also have $\mathcal{L}; \Lambda'; \Gamma \vdash e_l : L$. Then, by T-SWAP, $\mathcal{L}; \Lambda'; \Gamma \vdash \text{swap } (e_l, L_{sw}) \ e_0 : T$, finishing the case. \square

Lemma A.8 (Strengthening for values, Lemma 3). *If $\mathcal{L}; \Lambda; \Gamma \vdash v : T$ then, $\mathcal{L}'; \Lambda'; \Gamma' \vdash v : T$.*

PROOF. By straightforward induction on $\mathcal{L}; \Lambda; \Gamma \vdash v : T$. \square

Lemma A.9 (Substitution, Lemma 4). *If $\mathcal{L}; \Lambda; \Gamma, \bar{x}: \bar{T} \vdash e : T$ and $\mathcal{L}; \Lambda; \Gamma \vdash \bar{v} : \bar{S}$ and $\bar{S} < \bar{T}$, then $\mathcal{L}; \Lambda; \Gamma \vdash [\bar{v}/\bar{x}]e : S$ and $S < T$ for some S .*

PROOF. By induction on $\mathcal{L}; \Lambda; \Gamma, \bar{x}: \bar{T} \vdash e : T$ with case analysis on the last rule used. We show main cases of T-WITH and T-SWAP.

Case T-WITH: $e = \text{with } e_l \ e_0 \quad \mathcal{L}; \Lambda; \Gamma, \bar{x}: \bar{T} \vdash e_l : L \quad L \text{ req } \Lambda'$
 $\Lambda <_w \Lambda' \quad \mathcal{L}; \Lambda \cup \{L\}; \Gamma, \bar{x}: \bar{T} \vdash e_0 : T$

By the induction hypothesis, $\mathcal{L}; \Lambda; \Gamma \vdash [\bar{v}/\bar{x}]e_l : L_0$ and $L_0 < L$ for some L_0 . By induction on $L_0 < L$, it is easy to show that $L_0 \text{ req } \Lambda'$. Since $L_0 < L$, we also have $L_0 <_w L$ and so it is easy to show $\Lambda \cup \{L_0\} <_w \Lambda \cup \{L\}$. By the induction hypothesis, $\mathcal{L}; \Lambda \cup \{L\}; \Gamma \vdash [\bar{v}/\bar{x}]e_0 : S$ and $S < T$ for some S . Then, by Lemma A.7, $\mathcal{L}; \Lambda \cup \{L_0\}; \Gamma \vdash [\bar{v}/\bar{x}]e_0 : S$; and T-WITH finish the case.

Case T-SWAP: $e = \text{swap } (e_l, L_{sw}) \ e_0 \quad \mathcal{L}; \Lambda; \Gamma, \bar{x}: \bar{T} \vdash e_l : L$
 $L_{sw} \text{ swappable} \quad L <_w L_{sw} \quad L \text{ req } \Lambda'$
 $\Lambda_{rm} = \Lambda \setminus \{L' \mid L' <_w L_{sw}\} \quad \Lambda_{rm} <_w \Lambda'$
 $\mathcal{L}; \Lambda_{rm} \cup \{L\}; \Gamma, \bar{x}: \bar{T} \vdash e_0 : T$

By the induction hypothesis, $\mathcal{L}; \Lambda; \Gamma \vdash [\bar{v}/\bar{x}]e_l : L_0$ and $L_0 < L$ for some L_0 . By induction on $L_0 < L$, it is easy to show $L_0 \text{ req } \Lambda'$. Since $L_0 < L$, we have $L_0 <_w L$ and $L_0 <_w L_{sw}$ and $\Lambda_{rm} \cup \{L_0\} <_w \Lambda_{rm} \cup \{L\}$. By the induction hypothesis, $\mathcal{L}; \Lambda_{rm} \cup \{L\}; \Gamma \vdash [\bar{v}/\bar{x}]e_0 : S$ and $S < T$ for some S . Then, by Lemma A.7, $\mathcal{L}; \Lambda_{rm} \cup \{L_0\}; \Gamma \vdash [\bar{v}/\bar{x}]e_0 : S$; and T-WITH finishes the case. \square

Lemma A.10. *If $L_1 <_w L_2$ and $L_1 \text{ req } \Lambda_1$ and $L_2 \text{ req } \Lambda_2$, then $\Lambda_1 <_w \Lambda_2$.*

PROOF. By induction on $L_1 <_w L_2$. Use T-LAYER in the case for LSW-EXTENDS. \square

We prove a stronger property than Lemma 8; in the statement below, $(<_w; \text{req})$ stands for the composition of the two relations $<_w$ and req .

Lemma A.11. *If $\Lambda \text{ wf}$, then $\forall L \in \Lambda, \forall L' \text{ s.t. } L (<_w; \text{req}) L', \exists L'' \in \Lambda. L'' <_w L'$.*

PROOF. Induction on the derivation of $\Lambda \text{ wf}$.

Case WF-EMPTY:

Trivial.

Case WF-WITH: $\Lambda = \Lambda_0 \cup \{L_a\}$ $\Lambda_0 \text{ wf}$ $L_a \text{ req } \Lambda'$ $\Lambda_0 <_w \Lambda'$

By the induction hypothesis, we have $\forall L \in \Lambda_0, \forall L' \text{ s.t. } L (<_w; \text{req}) L', \exists L'' \in \Lambda_0. L'' <_w L'$.
By $\Lambda_0 <_w \Lambda'$ and Lemma A.10, we have $\forall L' \text{ s.t. } L_a (<_w; \text{req}) L', \exists L'' \in \Lambda_0. L'' <_w L'$. So,
 $\forall L \in \Lambda, \forall L' \text{ s.t. } L (<_w; \text{req}) L', \exists L'' \in \Lambda. L'' <_w L'$.

Case WF-SWAP: $\Lambda = \Lambda_{rm} \cup \{L_a\}$ $\Lambda_0 \text{ wf}$ $L_{sw} \text{ swappable}$ $L_a <_w L_{sw}$
 $L_a \text{ req } \Lambda_a$ $\Lambda_{rm} = \Lambda_0 \setminus \{L' \mid L' <_w L_{sw}\}$ $\Lambda_{rm} <_w \Lambda_a$

By the induction hypothesis, we have

$$\forall L \in \Lambda_0, \forall L' \text{ s.t. } L (<_w; \text{req}) L', \exists L'' \in \Lambda_0. L'' <_w L',$$

and so

$$\forall L \in \Lambda_{rm}, \forall L' \text{ s.t. } L (<_w; \text{req}) L', \exists L'' \in \Lambda_0 \text{ s.t. } L'' <_w L'.$$

In fact, we can show that

$$\forall L \in \Lambda_{rm}, \forall L' \text{ s.t. } L (<_w; \text{req}) L', \exists L'' \in (\Lambda_{rm} \cup \{L_a\}) \text{ s.t. } L'' <_w L' :$$

if $L'' \in \{L_b \mid L_b <_w L_{sw}\}$ for given L and L' , then it must be the case that $L_{sw} <_w L'$ because L' is required by some weak supertype of L and so must not be a sublayer of a swappable and that $L_a <_w L'$.

By $L_a \text{ req } \Lambda_a$ and $\Lambda_{rm} <_w \Lambda_a$, we finally have

$$\forall L \in \Lambda, \forall L' \text{ s.t. } L (<_w; \text{req}) L', \exists L'' \in (\Lambda_{rm} \cup \{L_a\}) \text{ s.t. } L'' <_w L'.$$

\square

Lemma A.12 (Lemma 9). *If $\Lambda \text{ wf}$ and $mtype(m, C, \Lambda)$ defined and $mtype(m, D, \Lambda)$ undefined and $C \triangleleft D$, then $(\exists L' \in \Lambda. \text{proceed} \notin \text{pmbody}(m, C, L'))$ or $mtype(m, C, \emptyset, \Lambda)$ defined.*

PROOF. We prove by induction on the derivation of wf a stronger property: If $\Lambda \text{ wf}$ and $mtype(m, C, \Lambda)$ defined and $mtype(m, D, \Lambda)$ undefined and $C \triangleleft D$, then $(\exists L' \in \Lambda. \text{proceed} \notin \text{pmbody}(m, C, L') \wedge (\forall L'', L''' \text{ s.t. } L' <_w L'' \wedge L'' \text{ swappable} \wedge L''' <_w L''. \text{proceed} \notin \text{pmbody}(m, C, L''')))$ or $mtype(m, C, \emptyset, \Lambda)$ is defined.

In what follows, we define predicate $npr(m, C, \Lambda)$ by $(\exists L' \in \Lambda. \text{proceed} \notin \text{pmbody}(m, C, L') \wedge (\forall L'', L''' \text{ s.t. } L' <_w L'' \wedge L'' \text{ swappable} \wedge L''' <_w L''. \text{proceed} \notin \text{pmbody}(m, C, L''')))$ or $mtype(m, C, \emptyset, \Lambda)$ is defined.

Case WF-EMPTY:

Trivial.

Case WF-WITH: $\Lambda = \Lambda_0 \cup \{L_a\}$ $\Lambda_0 \text{ wf}$ $L_a \text{ req } \Lambda'$ $\Lambda_0 <_w \Lambda'$

If $mtype(m, C, \Lambda_0)$ is defined, by the induction hypothesis, $npr(m, C, \Lambda_0)$ holds. Since $\Lambda = \Lambda_0 \cup \{L_a\}$, $npr(m, C, \Lambda)$ also holds.

Otherwise, it must be the case that $mtype(m, C, \Lambda_0)$ undefined and $mtype(m, C, \{L_a\})$ defined. Since $\Lambda <_w \Lambda_0 <_w \Lambda'$ and neither $mtype(m, C, \Lambda_0)$ nor $mtype(m, D, \Lambda)$ is defined, $mtype(m, C, \Lambda', \Lambda' \cup \{L_a\})$ is undefined. Then, $proceed \notin pmbody(m, C, L_a)$ holds since if the partial method had $proceed$, it would contradict the fact that L_a is well-typed (in particular, $mtype(m, C, \Lambda', \Lambda' \cup \{L_a\})$ would not be defined, as opposed to what T-PROCEED requires). If L_a is a sublayer of swappable layer L_{sw} , for all $L_b <_w L_{sw}$, $proceed \notin pmbody(m, C, L_b)$ through the same argument (note that $L_b \text{ req } \Lambda'$). Then, $npr(m, C, \Lambda)$ holds.

Case WF-SWAP: $\Lambda = \Lambda_{rm} \cup \{L_a\}$ $\Lambda_0 \text{ wf}$ $L_{sw} \text{ swappable}$ $L_a <_w L_{sw}$
 $L_a \text{ req } \Lambda_a$ $\Lambda_{rm} = \Lambda_0 \setminus \{L' \mid L' <_w L_{sw}\}$ $\Lambda_{rm} <_w \Lambda_a$

It is easy to show $\Lambda <_{sw} \Lambda_0$ and vice versa. By Lemma A.2, $mtype(m, C, \Lambda_0)$ is defined and $mtype(m, D, \Lambda_0)$ is undefined. By the induction hypothesis, $npr(m, C, \Lambda_0)$, that is, either (1) $mtype(m, C, \emptyset, \Lambda_0)$ is defined, or (2) $(\exists L' \in \Lambda_0. proceed \notin pmbody(m, C, L') \wedge (\forall L'', L''' \text{ s.t. } L' <_w L'' \wedge L'' \text{ swappable} \wedge L''' <_w L''. proceed \notin pmbody(m, C, L''')))$.

We show $npr(m, C, \Lambda)$ by case analysis. In the case (1), we have $mtype(m, C, \emptyset, \Lambda)$ defined by Lemma A.2. The case (2) is also easy: if $L' \in \Lambda_{rm}$, then $L' \in \Lambda$; otherwise, $proceed \notin pmbody(m, C, L_a)$ because $L' <_w L_{sw}$ and $L_a <_w L_{sw}$ and $L_{sw} \text{ swappable}$, hence $npr(m, C, \Lambda)$. \square

Lemma A.13 (Lemma 10). *If $\{\bar{L}\} \text{ wf}$ and $mtype(m, C, \{\bar{L}\}, \{\bar{L}\}) = \bar{T} \rightarrow T_0$, then $ndp(m, C, \bar{L}, \bar{L})$.*

PROOF. By induction on the length of $C <: D <: \dots \text{Object}$. The case where the length is zero is trivial.

Case: $C < D$ $mtype(m, D, \{\bar{L}\})$ undefined

By $\{\bar{L}\} \text{ wf}$ and Lemma A.12, we have $mtype(m, C, \emptyset, \{\bar{L}\})$ is defined or $\exists L_1 \in \{\bar{L}\}. proceed \notin pmbody(m, C, L_1)$. If $mtype(m, C, \emptyset, \{\bar{L}\})$ is defined, class C must have the definition of method m since $mtype(m, D, \{\bar{L}\})$ is undefined, and so NDP-CLASS finishes the case. In the other case, NDP-LAYER finishes the case.

Case: $C < D$ $mtype(m, D, \{\bar{L}\})$ defined

By the induction hypothesis, $ndp(m, D, \bar{L}, \bar{L})$ holds. Then, NDP-SUPER finishes the case. \square

Lemma A.14 (Lemma 11). *If $ndp(m, C, \bar{L}', \bar{L})$, then $mtype(m, C, \{\bar{L}'\}, \{\bar{L}\}) = \bar{T} \rightarrow T_0$ for some \bar{T} and T_0 .*

PROOF. By induction on $ndp(m, C, \bar{L}', \bar{L})$. \square

Lemma A.15. *If $L.C.m; \Lambda; \Gamma \vdash e : T$ and $L' <_w L$, then $L'.C.m; \Lambda; \Gamma \vdash e : T$.*

PROOF. Suppose that $L \text{ req } \Lambda_0$ and $L' \text{ req } \Lambda_1$. Since L and L' are well-formed, $\Lambda_1 <_w \Lambda_0$. We proceed by induction on $L.C.m; \Lambda; \Gamma \vdash e : T$. We show only main cases.

Case T-SUPERP: $e = \text{super}.m'(\bar{e}) \quad \text{class } C \triangleleft D \quad L \text{ req } \Lambda_0$
 $mtype(m', D, \Lambda_0 \cup \{L\}) = \bar{T} \rightarrow T \quad L.C.m; \Lambda; \Gamma \vdash \bar{e} : \bar{S} \quad \bar{S} <: \bar{T}$

Since $L' <_w L$ and $\Lambda_1 <_w \Lambda_0$, we have $\Lambda_1 \cup \{L'\} <_w \Lambda_0 \cup \{L\}$. Then, by Lemma A.2, $mtype(m', D, \Lambda_1 \cup \{L'\}) = \bar{T} \rightarrow T$. The induction hypothesis and T-SUPERP finish the case.

Case T-PROCEED: $e = \text{proceed}(\bar{e}) \quad L \text{ req } \Lambda_0 \quad mtype(m, C, \Lambda_0, \Lambda_0 \cup \{L\}) = \bar{T} \rightarrow T$
 $L.C.m; \Lambda; \Gamma \vdash \bar{e} : \bar{S} \quad \bar{S} <: \bar{T}$

Since $\Lambda_1 <_w \Lambda_0$, we have $\Lambda_1 \cup \{L'\} <_w \Lambda_0 \cup \{L\}$. Then, by Lemma A.2, $mtype(m, C, \Lambda_1, \Lambda_1 \cup \{L'\}) = \bar{T} \rightarrow T$. The induction hypothesis and T-PROCEED finish the case.

Case T-SUPERPROCEED: $e = \text{superproceed}(\bar{e}) \quad L \triangleleft L'' \quad pmttype(m, C, L'') = \bar{T} \rightarrow T$
 $L.C.m; \Lambda; \Gamma \vdash \bar{e} : \bar{S} \quad \bar{S} <: \bar{T}$

We have that for some L''' , $L' \triangleleft L'''$. Then, $L''' <_w L''$ and $pmttype(m, C, L''') = \bar{T} \rightarrow T$ by Lemma A.1. The induction hypothesis and T-SUPERPROCEED finish the case. \square

Lemma A.16 (Inversion for partial method body, Lemma 6). *If $pmbody(m, C, L) = \bar{x}.e_0$ in L' and $L \text{ req } \Lambda$ and $pmttype(m, C, L) = \bar{T} \rightarrow T_0$, then $L.C.m; \Lambda \cup \{L\}; \bar{x} : \bar{T}, \text{this} : C \vdash e_0 : S_0$ for some $S_0 <_w T_0$.*

PROOF. By induction on $pmbody(m, C, L) = \bar{x}.e_0$ in L' .

Case PMB-SUPER: $LT(L)(C.m) \text{ undefined} \quad L \triangleleft L'' \quad pmbody(m, C, L'') = \bar{x}.e_0$ in L'

By $pmttype(m, C, L) = \bar{T} \rightarrow T_0$ and PMT-SUPER, it must be the case that $pmttype(m, C, L'') = \bar{T} \rightarrow T_0$. By the induction hypothesis,

$$L''.C.m; \Lambda \cup \{L''\}; \bar{x} : \bar{T}, \text{this} : C \vdash e_0 : S_0$$

for some $S_0 <_w T_0$. Lemmas A.7 and A.15 finish the case.

Case PMB-LAYER: $LT(L)(C.m) = T_0 \quad C.m(\bar{T} \bar{x}) \{ \text{return } e; \} \quad L' = L$

By T-PMETHOD, it must be the case that

$$L.C.m; \Lambda \cup \{L\}; \bar{x} : \bar{T}, \text{this} : C \vdash e_0 : S_0$$

for some S_0 s.t. $S_0 <_w T_0$, finishing the case. \square

Lemma A.17 (Substitution for super, proceed and superproceed, Lemma 5).

1. If $\bullet; \Lambda; \Gamma \vdash \text{new } C_0(\bar{v}) : C_0$ and $L.C.m; \Lambda; \Gamma \vdash e : T$ and $C_0.m \vdash \langle C, (\bar{L}'; L''), \bar{L} \rangle \text{ ok}$ and $C \triangleleft D$ and $L'' <_w L \triangleleft L'$ and $\Lambda <_{sw} \{\bar{L}\}$ and $\text{proceed} \in e \implies \text{ndp}(m, C, \bar{L}', \bar{L})$, then $\bullet; \Lambda; \Gamma \vdash S e : T$ where

$$S = \left[\begin{array}{l} \text{new } C_0(\bar{v}) \langle C, \bar{L}', \bar{L} \rangle . m \quad / \text{proceed,} \\ \text{new } C_0(\bar{v}) \langle D, \bar{L}, \bar{L} \rangle \quad / \text{super,} \\ \text{new } C_0(\bar{v}) \langle C, L', (\bar{L}'; L''), \bar{L} \rangle . m / \text{superproceed} \end{array} \right].$$

2. If $\bullet; \Lambda; \Gamma \vdash \text{new } C_0(\bar{v}) : C_0$ and $C.m; \Lambda; \Gamma \vdash e : T$ and $C_0.m \vdash \langle C, \bar{L}', \bar{L} \rangle \text{ ok}$ and $C \triangleleft D$ and $\Lambda <_{sw} \{\bar{L}\}$, then $\bullet; \Lambda; \Gamma \vdash [\text{new } C_0(\bar{v}) \langle D, \bar{L}, \bar{L} \rangle / \text{super}] e : T$.

PROOF. 1. By induction on $L.C.m; \Lambda; \Gamma \vdash e : T$ with case analysis on the last typing rule used. We show main cases below.

Case T-SUPERB:

Cannot happen.

$$\text{Case T-SUPERP: } \begin{array}{l} e = \text{super} . m' (\bar{e}) \quad mtype(m', D, \Lambda' \cup \{L\}) = \bar{T}' \rightarrow T \\ L.C.m; \Lambda; \Gamma \vdash \bar{e} : \bar{S}' \quad L \text{ req } \Lambda' \quad \bar{S}' <: \bar{T}' \end{array}$$

It suffices to show that $\bullet; \Lambda; \Gamma \vdash \text{new } C_0(\bar{v}) \langle D, \bar{L}, \bar{L} \rangle . m'(S\bar{e}) : T$. By assumption, we have $\bullet; \Lambda; \Gamma \vdash \text{new } C_0(\bar{v}) : C_0$. Next, we show $C_0.m \vdash \langle D, \bar{L}, \bar{L} \rangle \text{ ok}$. By $C_0.m \vdash \langle C, \bar{L}', \bar{L} \rangle \text{ ok}$, we have $C_0 <: C$, from which $C_0 <: D$ follows, and $\{\bar{L}\} \text{ wf}$. By Lemma A.11 and $L'' \in \{\bar{L}\}$ and $L'' <_w L$, for any L_1 such that $L \text{ req } L_1$, there exists $L_2 \in \{\bar{L}\}$ such that $L_2 <_w L_1$; so, $\{\bar{L}\} <_w \Lambda' \cup \{L\}$. Then, by $mtype(m', D, \Lambda' \cup \{L\}) = \bar{T}' \rightarrow T$ and Lemma A.2, we have $mtype(m', D, \{\bar{L}\}) = \bar{T}' \rightarrow T$; moreover, by Lemma A.13, $ndp(m, D, \bar{L}, \bar{L})$. So, $C_0.m \vdash \langle D, \bar{L}, \bar{L} \rangle \text{ ok}$. By the induction hypothesis, we have $\bullet; \Lambda; \Gamma \vdash S\bar{e} : \bar{S}'$ and, by assumption, $\bar{S}' <: \bar{T}'$. Finally, T-INVKA finishes the case.

$$\text{Case T-PROCEED: } \begin{array}{l} e = \text{proceed} (\bar{e}) \quad mtype(m, C, \Lambda', \Lambda' \cup \{L\}) = \bar{T}' \rightarrow T \\ L.C.m; \Lambda; \Gamma \vdash \bar{e} : \bar{S}' \quad L \text{ req } \Lambda' \quad \bar{S}' <: \bar{T}' \end{array}$$

It suffices to show that $\bullet; \Lambda; \Gamma \vdash \text{new } C_0 \langle C, \bar{L}', \bar{L} \rangle (\bar{v}) . m(S\bar{e}) : T$. By assumption, we have $\bullet; \Lambda; \Gamma \vdash \text{new } C_0(\bar{v}) : C_0$. Since $\text{proceed} \in e$, we have $ndp(m, C, \bar{L}', \bar{L})$, from which $C_0.m \vdash \langle C, \bar{L}', \bar{L} \rangle \text{ ok}$ and follow. By Lemmas A.14 and A.3, we have $mtype(m, C, \{\bar{L}'\}, \{\bar{L}\}) = \bar{T}' \rightarrow T$, too. By the induction hypothesis, we have $\bullet; \Lambda; \Gamma \vdash S\bar{e} : \bar{S}'$ and, by assumption, $\bar{S}' <: \bar{T}'$. Finally, T-INVKA finishes the case.

$$\text{Case T-SUPERPROCEED: } \begin{array}{l} e = \text{superproceed} (\bar{e}) \quad L \triangleleft L' \\ ptype(m, C, L') = \bar{T}' \rightarrow T \\ L.C.m; \Lambda; \Gamma \vdash \bar{e} : \bar{S}' \quad \bar{S}' <: \bar{T}' \end{array}$$

It suffices to show that $\bullet; \Lambda; \Gamma \vdash \text{new } C_0 \langle C, L', (\bar{L}'; L''), \bar{L} \rangle . m(S\bar{e}) : T$.

By assumption, we have $\bullet; \Lambda; \Gamma \vdash \text{new } C_0(\bar{v}) : C_0$ and $C_0.m \vdash \langle C, (\bar{L}'; L''), \bar{L} \rangle \text{ ok}$ and $L'' <_w L'$. Also, $ptype(m, C, L') = \bar{T}' \rightarrow T$, by assumption. By the induction hypothesis, we have $\bullet; \Lambda; \Gamma \vdash S\bar{e} : \bar{S}'$ and, by assumption, $\bar{S}' <: \bar{T}'$. Finally, T-INVKA finishes the case.

$$\text{Case T-WITH: } \begin{array}{l} e = \text{with } e_l \ e_0 \quad L.C.m; \Lambda; \Gamma \vdash e_l : L \quad L \text{ req } \Lambda_0 \\ \Lambda <_w \Lambda_0 \quad L.C.m; \Lambda \cup \{L\}; \Gamma \vdash e_0 : T \end{array}$$

Since $\Lambda <_{sw} \{\bar{L}\}$, we have $\Lambda \cup \{L\} <_{sw} \{\bar{L}\}$ by LSSW-INTRO. By the induction hypothesis, $\bullet; \Lambda; \Gamma \vdash S e_l : L$ and $\bullet; \Lambda \cup \{L\}; \Gamma \vdash S e_0 : T$. T-WITH finishes the case.

$$\text{Case T-SWAP: } \begin{array}{l} e = \text{swap} (e_l, L_{sw}) \ e_0 \quad L.C.m; \Lambda; \Gamma \vdash e_l : L \quad L \text{ req } \Lambda_0 \\ L_{sw} \text{ swappable} \quad L <_w L_{sw} \\ \Lambda_{rm} = \Lambda \setminus \{L' \mid L' <_w L_{sw}\} \quad \Lambda_{rm} <_w \Lambda_0 \\ L.C.m; \Lambda_{rm} \cup \{L\}; \Gamma \vdash e_0 : T \end{array}$$

Since $\Lambda <_{sw} \{\bar{L}\}$, we have $\Lambda_{rm} \cup \{L\} <_{sw} \{\bar{L}\}$ by LSSW-INTRO. By the induction hypothesis, $\bullet; \Lambda; \Gamma \vdash S e_l : L$ and $\bullet; \Lambda_{rm} \cup \{L\}; \Gamma \vdash S e_0 : T$. T-SWAP finishes the case.

2. By induction on $C.m; \Lambda; \Gamma \vdash e : T_0$ with case analysis on the last typing rule used. We show only main cases below (note that none of the cases T-PROCEED and T-SUPERP and T-SUPERPROCEED can happen).

Case T-SUPERB: $e = \text{super}.m'(\bar{e})$ $mtype(m', D, \emptyset) = \bar{T}' \rightarrow T_0$
 $C.m; \Lambda; \Gamma \vdash \bar{e} : \bar{S}'$ $\bar{S}' <: \bar{T}'$

Let $S = [\text{new } C_0(\bar{v}) \langle D, \bar{L}, \bar{L} \rangle / \text{super}]$. It suffices to show that $\bullet; \Lambda; \Gamma \vdash \text{new } C_0(\bar{v}) \langle D, \bar{L}, \bar{L} \rangle .m'(S\bar{e}) : T_0$. By assumption, we have $\bullet; \Lambda; \Gamma \vdash \text{new } C_0(\bar{v}) : C_0$. Next, we show $C_0.m \vdash \langle D, \bar{L}, \bar{L} \rangle \text{ ok}$. By $C_0.m \vdash \langle C, \bar{L}', \bar{L} \rangle \text{ ok}$, we have $C_0 <: C$, from which $C_0 <: D$ follows, and $\{\bar{L}\} \text{ wf}$. By $mtype(m', D, \emptyset) = \bar{T}' \rightarrow T_0$ and Lemma A.2, we have $mtype(m', D, \{\bar{L}\}) = \bar{T}' \rightarrow T_0$; moreover, by Lemma A.13, $ndp(m, D, \bar{L}, \bar{L})$. So, $C_0.m \vdash \langle D, \bar{L}, \bar{L} \rangle \text{ ok}$. By the induction hypothesis, we have $\bullet; \Lambda; \Gamma \vdash S\bar{e} : \bar{S}'$ and, by assumption, $\bar{S}' <: \bar{T}'$. Finally, T-INVKA finishes the case. \square

Lemma A.18 (Inversion for method body, Lemma 7). Suppose $\{\bar{L}\} \text{ wf}$ and $mbody(m, C, \bar{L}', \bar{L}) = \bar{x}.e_0$ in C', \bar{L}'' and $mtype(m, C, \{\bar{L}'\}, \{\bar{L}\}) = \bar{T} \rightarrow T_0$ and $ndp(m, C, \bar{L}', \bar{L})$.

1. If $\bar{L}'' = \bar{L}''' ; L_0$, then $L_0 \text{ req } \Lambda$ and $L_0.C'.m; \Lambda \cup \{L_0\}; \bar{x} : \bar{T}, \text{this} : C' \vdash e_0 : U_0$ and $C <: C'$ and $U_0 <: T_0$ and $ndp(m, C', \bar{L}'', \bar{L})$ for some Λ and U_0 .
2. If $\bar{L}'' = \bullet$, then $C'.m; \emptyset; \bar{x} : \bar{T}, \text{this} : C' \vdash e_0 : U_0$ and $C <: C'$ and $U_0 <: T_0$ and $ndp(m, C', \bullet, \bar{L})$ for some U_0 .

PROOF. Both 1 and 2 are proved simultaneously by induction on $mbody(m, C, \bar{L}', \bar{L}) = \bar{x}.e_0$ in C', \bar{L}'' .

Case MB-CLASS: $\text{class } C \triangleleft D \{ \dots S_0 m(\bar{S} \bar{x}) \{ \text{return } e_0; \} \dots \}$
 $C' = C$ $\bar{L}' = \bullet$ $\bar{L}'' = \bullet$

By T-CLASS, T-METHOD, MT-CLASS, it must be the case that

$$T_0, \bar{T} = S_0, \bar{S} \quad C.m; \emptyset; \bar{x} : \bar{T}, \text{this} : C \vdash e_0 : U_0 \quad U_0 <: T_0$$

for some U_0 . We have $ndp(m, C, \bullet, \bar{L})$ by NDP-CLASS, finishing the case.

Case MB-LAYER: $pmbody(m, C, L_0) = \bar{x}.e_0$ in L_1 $C' = C$ $\bar{L}'' = \bar{L}'$

By the definition of $pmbody$, there exists some L_1 such that $LT(L_1)(C.m) = S_0 C.m(\bar{S} \bar{x}) \{ \text{return } e; \}$ and $L_0 <:_w L_1$. By T-PMETHOD, it must be the case that

$$T_0, \bar{T} = S_0, \bar{S} \quad L_1 \text{ req } \Lambda_1 \quad L_1.C.m; \Lambda_1 \cup \{L_1\}; \bar{x} : \bar{T}, \text{this} : C \vdash e_0 : U_0 \quad U_0 <: T_0$$

for some U_0 and Λ_1 . It is easy to show by induction on $L_0 <:_w L_1$ using Lemma A.7 and T-LAYER and T-LAYERSW that

$$L_0.C.m; \Lambda \cup \{L_0\}; \bar{x} : \bar{T}, \text{this} : C \vdash e_0 : U_0$$

for some Λ such that $L_0 \text{ req } \Lambda$. Finally, we have $ndp(m, C', \bar{L}'', \bar{L})$ by assumption, finishing the case.

Case MB-SUPER: $\bar{L}' = \bullet$ $\text{class } C \triangleleft D \{ \dots \bar{M} \}$ $m \notin \bar{M}$
 $mbody(m, D, \bar{L}, \bar{L}) = \bar{x}.e_0$ in C', \bar{L}''

By MT-SUPER, it must be the case that $mtype(m, D, \{\bar{L}\}, \{\bar{L}\}) = \bar{T} \rightarrow T_0$. By Lemma A.13, we have $ndp(m, D, \bar{L}, \bar{L})$. The induction hypothesis and transitivity of subtyping finish the case.

Case MB-NEXTLAYER: $\bar{L}' = \bar{L}_b; L_1$ $pmbody(m, C, L_1)$ undefined
 $mbody(m, C, \bar{L}_b, \bar{L}) = \bar{x}.e_0$ in C', \bar{L}''

We show $ndp(m, C, \bar{L}_b, \bar{L})$ holds by case analysis on $ndp(m, C, \bar{L}_b; L_1, \bar{L})$. The cases NDP-SUPER and NDP-CLASS are easy. The case NDP-LAYER is easy, too: since $pmbody(m, C, L_1)$ undefined, by NDP-LAYER, we have $ndp(m, C, \bar{L}_b, \bar{L})$. Since $pmbody(m, C, L_1)$ is undefined and $mtype(m, C, \{\bar{L}'\}, \{\bar{L}\}) = \bar{T} \rightarrow T_0$, it must be the case that $mtype(m, C, \{\bar{L}_b\}, \{\bar{L}\}) = \bar{T} \rightarrow T_0$. Then, the induction hypothesis finishes the case. \square

Theorem A.1 (Subject Reduction). *Suppose $\vdash (CT, LT)$ ok. If $\bullet; \{\bar{L}\}; \Gamma \vdash e : T$ and $\{\bar{L}\}$ wf and $\bar{L} \vdash e \rightarrow e'$, then $\bullet; \{\bar{L}\}; \Gamma \vdash e' : S$ for some S such that $S <: T$.*

PROOF. By induction on $\bar{L} \vdash e \rightarrow e'$ with case analysis on the last reduction rule used. We show only main cases.

Case R-FIELD: $e = \text{new } C_0(\bar{v}) . f_i$ $fields(C_0) = \bar{C} \bar{f}$ $e' = v_i$

By T-FIELD and T-NEW, it must be the case that

$$\bullet; \{\bar{L}\}; \Gamma \vdash \bar{v} : \bar{D} \quad \bar{D} <: \bar{C} \quad C = C_i$$

Then, we have $\bullet; \{\bar{L}\}; \Gamma \vdash v_i : D_i$ and $D_i <: C_i$, finishing the case.

Case R-INVK: $e = \text{new } C_0(\bar{v}) . m(\bar{w})$
 $\bar{L} \vdash \text{new } C_0(\bar{v}) <C_0, \bar{L}, \bar{L}> . m(\bar{w}) \rightarrow e'$

By T-INVK and T-NEW, it must be the case that

$$\begin{array}{l} \bullet; \{\bar{L}\}; \Gamma \vdash \bar{v} : \bar{S} \quad fields(C_0) = \bar{T} \bar{f} \quad \bar{S} <: \bar{T} \\ mtype(m, C_0, \{\bar{L}\}) = \bar{T}' \rightarrow T \quad \bullet; \{\bar{L}\}; \Gamma \vdash \bar{w} : \bar{S}' \quad \bar{S}' <: \bar{T}'. \end{array}$$

By Lemma A.13, $ndp(m, C_0, \bar{L}, \bar{L})$ and so $C_0 . m \vdash <C_0, \bar{L}, \bar{L}>$ ok holds. Since $\{\bar{L}\} <:_{sw} \{\bar{L}\}$, we have

$$\bullet; \{\bar{L}\}; \Gamma \vdash \text{new } C_0(\bar{v}) <C_0, \bar{L}, \bar{L}> . m(\bar{w}) : T$$

by T-INVKA. By the induction hypothesis, $\bullet; \{\bar{L}\}; \Gamma \vdash e' : S$ for some $S <: T$, finishing the case.

Case R-INVKP: $e = \text{new } C_0(\bar{v}) <C', \bar{L}'', \bar{L}'> . m(\bar{w})$
 $mbody(m, C', \bar{L}'', \bar{L}') = \bar{x}.e_0$ in $C'', (\bar{L}'''; L_0)$
 $C'' <: D$
 $L_0 <: L_1$

$$e' = \left[\begin{array}{l} \text{new } C_0(\bar{v}) \\ \bar{w} \\ \text{new } C_0(\bar{v}) <C'', \bar{L}''', \bar{L}'> . m \\ \text{new } C_0(\bar{v}) <D, \bar{L}', \bar{L}'> \\ \text{new } C_0(\bar{v}) <C'', L_1, (\bar{L}'''; L_0), \bar{L}'> . m / \text{superproceed} \end{array} \right. \begin{array}{l} / \text{this,} \\ / \bar{x}, \\ / \text{proceed,} \\ / \text{super,} \\ \end{array} \left. e_0 \right]$$

By T-INVKA, it must be the case that

$$\begin{array}{l} \bullet; \{\bar{L}\}; \Gamma \vdash \text{new } C_0(\bar{v}) : C_0 \quad C_0 . m \vdash <C', \bar{L}'', \bar{L}'> \text{ ok} \quad \{\bar{L}\} <:_{sw} \{\bar{L}'\} \\ mtype(m, C', \{\bar{L}''\}, \{\bar{L}'\}) = \bar{T}' \rightarrow T \quad \bullet; \{\bar{L}\}; \Gamma \vdash \bar{w} : \bar{S}' \quad \bar{S}' <: \bar{T}' \end{array}$$

for some \bar{T}' and \bar{S}' .

By Lemma A.18,

$$\begin{aligned}
& L_0.C''.m; \Lambda \cup \{L_0\}; \bar{x} : \bar{T}, \text{this} : C'' \vdash e_0 : S \\
& L_0 \text{ req } \Lambda \\
& C' <: C'' \\
& S <: T \\
& \text{ndp}(m, C'', (\bar{L}'''; L_0), \bar{L}')
\end{aligned}$$

and for some Λ and S .

By S-TRANS, $C_0 <: C''$. From $\text{ndp}(m, C'', (\bar{L}'''; L_0), \bar{L}')$ and $C_0.m \vdash \langle C', \bar{L}'', \bar{L}' \rangle \text{ ok}$, it follows that $C_0.m \vdash \langle C'', (\bar{L}'''; L_0), \bar{L}' \rangle \text{ ok}$.

By $\{\bar{L}'\}$ wf and Lemma A.11 and $L_0 \in \bar{L}'$ and $L_0 \text{ req } \Lambda$, we have $\forall L \in \Lambda, \exists L' \in \bar{L}'. L' <:_{\text{w}} L$. So, by LSS-INTRO, we have $\{\bar{L}'\} = \{\bar{L}'\} \cup \{L_0\} <:_{\text{w}} \Lambda \cup \{L_0\}$. By this fact and $\{\bar{L}\} <:_{\text{sw}} \{\bar{L}'\}$, we get $\{\bar{L}\} <:_{\text{sw}} \Lambda \cup \{L_0\}$. By Lemma A.7,

$$L_0.C''.m; \{\bar{L}\}; \bar{x} : \bar{T}, \text{this} : C'' \vdash e_0 : S$$

By $\text{ndp}(m, C'', (\bar{L}'''; L_0), \bar{L}')$ and the definition of ndp , $\text{proceed} \in e_0$ implies $\text{ndp}(m, C', \bar{L}''', \bar{L}')$. Then, by Lemmas A.8 and Lemma A.17(1),

$$\bullet; \{\bar{L}\}; \bar{x} : \bar{T}, \text{this} : C' \vdash \left[\begin{array}{l} \text{new } C_0(\bar{v}) \langle C'', \bar{L}''', \bar{L}' \rangle .m \quad / \text{proceed,} \\ \text{new } C_0(\bar{v}) \langle D, \bar{L}', \bar{L}' \rangle \quad / \text{super,} \\ \text{new } C_0(\bar{v}) \langle C'', L_1, (\bar{L}'''; L_0), \bar{L}' \rangle .m / \text{superproceed} \end{array} \right] e_0 : S$$

By Lemmas A.8, A.5 and A.9, $\bullet; \{\bar{L}\}; \Gamma \vdash e' : S'$ for some $S' <: S$. By S-TRANS, $S' <: T$, finishing the case.

Case R-INVKSP: $e = \text{new } C_0(\bar{v}) \langle C', L_1, (\bar{L}'''; L_0), \bar{L}' \rangle .m(\bar{w})$
 $\text{pmbody}(m, C', L_1) = \bar{x}.e_0$ in L_2
 $C' < D$
 $L_2 < L_3$

$$e' = \left[\begin{array}{l} \text{new } C_0(\bar{v}) \quad / \text{this} \\ \bar{w} \quad / \bar{x} \\ \text{new } C_0(\bar{v}) \langle C'', \bar{L}''', \bar{L}' \rangle .m \quad / \text{proceed} \\ \text{new } C_0(\bar{v}) \langle D, \bar{L}', \bar{L}' \rangle \quad / \text{super,} \\ \text{new } C_0(\bar{v}) \langle C'', L_3, (\bar{L}'''; L_0), \bar{L}' \rangle .m / \text{superproceed} \end{array} \right] e_0$$

By T-INVKAL, it must be the case that

$$\begin{array}{lll}
\bullet; \{\bar{L}\}; \Gamma \vdash \text{new } C_0(\bar{v}) : C_0 & C.m \vdash \langle C', (\bar{L}'''; L_0), \bar{L}' \rangle \text{ ok} & \{\bar{L}\} <:_{\text{sw}} \{\bar{L}'\} \\
L_0 <:_{\text{w}} L_1 & \text{pmtyp}(m, C', L_1) = \bar{T}' \rightarrow T & \bullet; \{\bar{L}\}; \Gamma \vdash \bar{w} : \bar{S}' \quad \bar{S}' <: \bar{T}'
\end{array}$$

for some \bar{T}' and \bar{S}' . Let Λ be the layer set such that $L_1 \text{ req } \Lambda$. By Lemma A.16,

$$L_1.C'.m; \Lambda \cup \{L_1\}; \bar{x} : \bar{T}, \text{this} : C' \vdash e_0 : S$$

and $S <: T$ for some S .

Since $L_0 <:_{\text{w}} L_1$, L_0 requires all the layers that L_1 requires (including Λ). By $\{\bar{L}'\}$ wf and Lemma A.11 and $L_0 \in \bar{L}'$, we have $\forall L \in \Lambda, \exists L' \in \{\bar{L}'\}$ such that $L' <:_{\text{w}} L$. So, $\{\bar{L}'\} = \{\bar{L}'\} \cup \{L_0\} <:_{\text{w}} \Lambda \cup \{L_1\}$. By this and $\{\bar{L}\} <:_{\text{sw}} \{\bar{L}'\}$, we have $\{\bar{L}\} <:_{\text{sw}} \Lambda \cup \{L_1\}$. By Lemma A.7,

$$L_1.C'.m; \{\bar{L}\}; \bar{x} : \bar{T}, \text{this} : C' \vdash e_0 : S.$$

By $ndp(m, C', (\bar{L}''; L_0), \bar{L}')$ (which follows from $C.m \vdash \langle C', (\bar{L}''; L_0), \bar{L}' \rangle \text{ ok}$) and the definition of ndp , $\text{proceed} \in e_0$ implies $ndp(m, C', \bar{L}'', \bar{L}')$ holds. Then, by Lemmas A.8, A.5, A.9 and A.17(1), $\bullet; \{\bar{L}\}; \Gamma \vdash e' : S'$ for some $S' \prec S$. By S-TRANS, $S' \prec T$, finishing the case.

Case R-INVKB: $e = \text{new } C_0(\bar{v}) \langle C', \bar{L}'', \bar{L}' \rangle . m(\bar{w})$
 $mbody(m, C', \bar{L}'', \bar{L}') = \bar{x}. e_0 \text{ in } C'', \bullet$
 $C'' \triangleleft D$

$$e' = \left[\begin{array}{ll} \text{new } C_0(\bar{v}) & / \text{this} \\ \bar{w} & / \bar{x} \\ \text{new } C_0(\bar{v}) \langle D, \bar{L}', \bar{L}' \rangle / \text{super} & \end{array} \right] e_0$$

By T-INVKA, it must be the case that

$$\begin{array}{lll} \bullet; \{\bar{L}\}; \Gamma \vdash \text{new } C_0(\bar{v}) : C_0 & C_0.m \vdash \langle C', \bar{L}'', \bar{L}' \rangle \text{ ok} & \{\bar{L}\} \prec_{sw} \{\bar{L}'\} \\ mtype(m, C', \{\bar{L}'', \bar{L}'\}) = \bar{T}' \rightarrow T & \bullet; \{\bar{L}\}; \Gamma \vdash \bar{w} : \bar{S}' & \bar{S}' \prec \bar{T}' \end{array}$$

for some \bar{T}' and \bar{S}' . By Lemma A.18,

$$C'' . m; \emptyset; \bar{x} : \bar{T}, \text{this} : C'' \vdash e_0 : S$$

and $C' \prec C''$ and $S \prec T$ and $ndp(m, C'', \bullet, \bar{L}')$ for some S . By S-TRANS, $C_0 \prec C''$. By Lemma A.5,

$$C'' . m; \{\bar{L}\}; \bar{x} : \bar{T}, \text{this} : C'' \vdash e_0 : S$$

By Lemmas A.8, A.5, A.9 and A.17(2), $\bullet; \{\bar{L}\}; \Gamma \vdash e' : S'$ for some $S' \prec S$. By S-TRANS, $S' \prec T$, finishing the case.

Case RC-WITH: $e = \text{with new } L() e_0$ $e' = \text{with new } L() e_0'$
 $with(L, \bar{L}) = \bar{L}'$ $\bar{L}' \vdash e_0 \longrightarrow e_0'$

By T-WITH, it must be the case that

$$\bullet; \{\bar{L}\}; \Gamma \vdash \text{new } L() : L \quad L \text{ req } \Lambda \quad \{\bar{L}\} \prec_w \Lambda \quad \bullet; \{\bar{L}\} \cup \{L\}; \Gamma \vdash e_0 : T$$

for some Λ . Here, $\{\bar{L}'\} = \{\bar{L}\} \cup \{L\}$ w/f by WF-WITH. By the induction hypothesis, $\bullet; \{\bar{L}\} \cup \{L\}; \Gamma \vdash e_0' : S$ for some $S \prec T$. By T-WITH, $\bullet; \{\bar{L}\}; \Gamma \vdash e_0' : S$, finishing the case.

Case RC-WITHARG: $e = \text{with } e_l e_0$ $e' = \text{with } e_l' e_0$ $\bar{L} \vdash e_l \longrightarrow e_l'$

By T-WITH, it must be the case that

$$\bullet; \{\bar{L}\}; \Gamma \vdash e_l : L \quad L \text{ req } \Lambda \quad \{\bar{L}\} \prec_w \Lambda \quad \bullet; \{\bar{L}\} \cup \{L\}; \Gamma \vdash e_0 : T$$

for some Λ . By the induction hypothesis, we have $\bullet; \{\bar{L}\}; \Gamma \vdash e_l' : L'$ for some $L' \prec L$. By LS-EXTENDS, L' and L have the same require clause Λ . Since $L' \prec L$, we have $L' \prec_w L$, and $\{\bar{L}\} \cup \{L'\} \prec_w \{\bar{L}\} \cup \{L\}$. By Lemma A.7 and T-WITH, $\bullet; \{\bar{L}\}; \Gamma \vdash e_l' : T$. Reflexivity of \prec finishes the case.

Case R-WITHVAL: $e = \text{with new } L() v_0$ $e' = v_0$

By T-WITH, it must be the case that $\bullet; \{\bar{L}\} \cup \{L\}; \Gamma \vdash v_0 : T$. By Lemma A.8, $\bullet; \{\bar{L}\}; \Gamma \vdash v_0 : T$, finishing the case.

Case RC-SWAP: $e = \text{swap}(\text{new } L(), L_{sw}) e_0$ $e' = \text{swap}(\text{new } L(), L_{sw}) e_0'$
 $\text{swap}(L, L_{sw}, \bar{L}) = \bar{L}'$ $\bar{L}' \vdash e_0 \longrightarrow e_0'$

By T-SWAP, it must be the case that

$$\begin{array}{llll} \bullet; \{\bar{L}\}; \Gamma \vdash \text{new } L() : L & L_{sw} \text{ swappable} & L <_w L_{sw} & L \text{ req } \Lambda \\ \Lambda_{rm} = \{\bar{L}\} \setminus \{L' \mid L' <_w L_{sw}\} & \Lambda_{rm} <_w \Lambda & \bullet; \Lambda_{rm} \cup \{L\}; \Gamma \vdash e_0 : T \end{array}$$

for some L , Λ , and Λ_{rm} . Here, $\{\bar{L}'\} = \Lambda_{rm} \cup \{L\}$. Then, $\{\bar{L}'\}$ wf by WF-SWAP. By the induction hypothesis, $\bullet; \Lambda_{rm} \cup \{L\}; \Gamma \vdash e_0' : S$ for some $S < T$. By T-SWAP, $\bullet; \{\bar{L}\}; \Gamma \vdash e_0' : S$, finishing the case.

Case RC-SWAPARG: $e = \text{swap}(e_l, L_{sw}) e_0$ $e' = \text{swap}(e_l', L_{sw}) e_0$
 $\bar{L} \vdash e_l \longrightarrow e_l'$

By T-SWAP, it must be the case that

$$\begin{array}{llll} \bullet; \{\bar{L}\}; \Gamma \vdash e_l : L & L_{sw} \text{ swappable} & L <_w L_{sw} & L \text{ req } \Lambda \\ \Lambda_{rm} = \{\bar{L}\} \setminus \{L' \mid L' <_w L_{sw}\} & \Lambda_{rm} <_w \Lambda & \bullet; \Lambda_{rm} \cup \{L\}; \Gamma \vdash e_0 : T \end{array}$$

for some L , Λ , and Λ_{rm} . By the induction hypothesis, we have $\bullet; \{\bar{L}\}; \Gamma \vdash e_l' : L'$ for some $L' < L$. By LS-EXTENDS, L' and L have the same require clause Λ . Since $L' < L$, we have $L' <_w L$, $L' <_w L_{sw}$, and $\Lambda_{rm} \cup \{L'\} <_w \Lambda_{rm} \cup \{L\} <_w \Lambda$. By Lemma A.7 and T-SWAP, $\bullet; \{\bar{L}\}; \Gamma \vdash e_l' : T$. Reflexivity of $<$: finishes the case.

Case R-SWAPVAL:

Similar to Case R-WITHVAL.

Case RC-INVKRECV: $e = e_0.m(\bar{e})$ $\bar{L} \vdash e_0 \longrightarrow e_0'$ $e' = e_0'.m(\bar{e})$

By T-INVK, it must be the case that

$$\bullet; \{\bar{L}\}; \Gamma \vdash e_0 : C_0 \quad \text{mtype}(m, C_0, \{\bar{L}\}) = \bar{T} \rightarrow T \quad \bullet; \{\bar{L}\}; \Gamma \vdash \bar{e} : \bar{S} \quad \bar{S} < \bar{T}.$$

for some \bar{T} and \bar{S} . By the induction hypothesis, $\bullet; \{\bar{L}\}; \Gamma \vdash e_0' : D_0$ for some $D_0 < C_0$. By Lemma A.6, $\text{mtype}(m, D_0, \{\bar{L}\}) = \bar{T} \rightarrow S$ and $S < T$ for some S . By T-INVK, $\bullet; \{\bar{L}\}; \Gamma \vdash e_0'.m(\bar{e}) : S$, finishing the case.

Case RC-INVKARG: $e = e_0.m(\dots, e_i, \dots)$ $\bar{L} \vdash e_i \longrightarrow e_i'$ $e' = e_0.m(\dots, e_i', \dots)$

By T-INVK, it must be the case that

$$\bullet; \{\bar{L}\}; \Gamma \vdash e_0 : C_0 \quad \text{mtype}(m, C_0, \{\bar{L}\}) = \bar{T} \rightarrow T \quad \bullet; \{\bar{L}\}; \Gamma \vdash \bar{e} : \bar{S} \quad \bar{S} < \bar{T}.$$

for some \bar{T} and \bar{S} . By the induction hypothesis, $\bullet; \{\bar{L}\}; \Gamma \vdash e_i' : S_i'$ for some $S_i' < S_i$. By S-TRANS, $S_i' < T_i$. So, by T-INVK, $\bullet; \{\bar{L}\}; \Gamma \vdash e_i' : T$, finishing the case.

Case RC-NEW, RC-INVKAARG1, RC-INVKAARG2:

Similar to the case above. □

Lemma A.19 (Lemma 12). *If $\text{pmttype}(m, C, L) = \bar{T} \rightarrow T_0$, then there exist \bar{x} and e_0 and L' (\neq Base) such that $\text{pmbody}(m, C, L) = \bar{x}.e_0$ in L' and the lengths of \bar{x} and \bar{T} are equal and $L <_w L'$.*

PROOF. By induction on $\text{pmttype}(m, C, L) = \bar{T} \rightarrow T_0$.

Case PMT-LAYER: $LT(L)(C.m) = T_0 \text{ C.m}(\bar{T} \bar{x})\{ \text{return } e; \}$

By T-PMETHOD, the lengths of \bar{T} and \bar{x} are equal. $L \prec_w L$ by Reflexivity of \prec_w . Then, PMB-LAYER finishes the case.

Case PMT-SUPER: $LT(L)(C.m)$ undefined $L \prec L' \quad pmttype(m, C, L') = \bar{T} \rightarrow T_0$

The induction hypothesis and PMB-LAYER and LSW-EXTENDS and LSW-EXTENDS finish the case. \square

Lemma A.20 (Lemma 13). *If $mtype(m, C, \{\bar{L}'\}, \{\bar{L}\}) = \bar{T} \rightarrow T_0$ and \bar{L}' is a prefix of \bar{L} and $\{\bar{L}\}$ wf, then there exist \bar{x} and e_0 and \bar{L}'' and C' ($\neq \text{Object}$) such that $mbody(m, C, \bar{L}, \bar{L}') = \bar{x}.e_0$ in C', \bar{L}'' and the lengths of \bar{x} and \bar{T} are equal and, if \bar{L}'' is not empty, the last layer name of \bar{L}'' is not Base.*

PROOF. By lexicographic induction on $mtype(m, C, \{\bar{L}'\}, \{\bar{L}\}) = \bar{T} \rightarrow T_0$ and the length of \bar{L}' .

Case: $\bar{L}' = \bullet \quad \text{class } C \prec D \{ \dots \text{ S}_0 \text{ m}(\bar{S} \bar{x})\{ \text{return } e_0; \} \dots \}$

By MT-CLASS, it must be the case that $\bar{T}, T_0 = \bar{S}, S_0$ and the lengths of \bar{S} and \bar{x} are equal. Then, by MB-CLASS, $mbody(m, C, \bullet, \bar{L}) = \bar{x}.e_0$ in C, \bullet , finishing the case.

Case: $\bar{L}' = \bullet \quad \text{class } C \prec D \{ \dots \bar{M} \} \quad m \notin \bar{M}$

It must be the case that $mtype(m, C, \{\bar{L}'\}, \{\bar{L}\}) = \bar{T} \rightarrow T_0$ is derived by MT-SUPER and $mtype(m, D, \{\bar{L}\}, \{\bar{L}\}) = \bar{T} \rightarrow T_0$. The induction hypothesis and MB-SUPER finish the case.

Case: $\bar{L}' = \bar{L}''', L_0 \quad pmttype(m, C, L_0) = \bar{T} \rightarrow T_0$

By Lemma A.19 and MB-LAYER.

Case: $\bar{L}' = \bar{L}'''; L_0 \quad pmttype(m, C, L_0)$ undefined

Since $pmttype(m, C, L_0)$ undefined, it must be the case that $mtype(m, C, \{\bar{L}'''\}, \{\bar{L}\}) = \bar{T} \rightarrow T_0$. By the induction hypothesis, there exist \bar{x} and e_0 and \bar{L}'' and C' ($\neq \text{Object}$) such that $mbody(m, C, \bar{L}''', \bar{L}') = \bar{x}.e_0$ in C', \bar{L}'' and the lengths of \bar{x} and \bar{T} are equal. It follows that $pmbody(m, C, L_0)$ is undefined from $pmttype(m, C, L_0)$ undefined. MB-NEXTLAYER finishes the case. \square

Theorem A.2 (Progress). *Suppose $\vdash (CT, LT)$ ok. If $\bullet; \{\bar{L}\}; \bullet \vdash e : T$ and $\{\bar{L}\}$ wf, then e is a value or $\bar{L} \vdash e \rightarrow e'$ for some e' .*

PROOF. By induction on $\bullet; \{\bar{L}\}; \bullet \vdash e : T$ with case analysis on the last typing rule used.

Case T-VAR, T-SUPER, T-PROCEED, T-SUPERPROCEED:

Cannot happen.

Case T-FIELD: $e = e_0.f_i \quad \bullet; \{\bar{L}\}; \bullet \vdash e_0 : C_0 \quad fields(C_0) = \bar{T} \bar{f} \quad C = C_i$

By the induction hypothesis, either e_0 is a value or there exists e_0' such that $\bar{L} \vdash e_0 \rightarrow e_0'$. In the latter case, RC-FIELD finishes the case. In the former case where e_0 is a value, by T-NEW, we have

$$e_0 = \text{new } C_0(\bar{v}) \quad \bullet; \{\bar{L}\}; \bullet \vdash \bar{v} : \bar{S} \quad \bar{S} \prec \bar{T}.$$

So, we have $\bar{L} \vdash e \rightarrow v_i$, finishing the case.

Case T-INVK: $e = e_0.m(\bar{e})$ $\bullet; \{\bar{L}\}; \bullet \vdash e_0 : C_0$
 $mtype(m, C_0, \{\bar{L}\}) = \bar{T} \rightarrow T$ $\bullet; \{\bar{L}\}; \bullet \vdash \bar{e} : \bar{S}$ $\bar{S} <: \bar{T}$

By the induction hypothesis, there exist $i \geq 0$ and e_i' such that $\bar{L} \vdash e_i \rightarrow e_i'$, in which case RC-INVKRECV or RC-INVKARG finishes the case, or all e_i 's are values v_0, \bar{v} . Then, by T-NEW, $v_0 = \text{new } C_0(\bar{w})$ for some values \bar{w} . By Lemma A.20, there exist \bar{x}, e_0', \bar{L}'' and $C' (\neq \text{Object})$ such that $mbody(m, C_0, \bar{L}, \bar{L}) = \bar{x}.e_0$ in C', \bar{L}'' and the lengths of \bar{x} and \bar{T} are the same. Since $C' \neq \text{Object}$, there exists D' such that $\text{class } C' \triangleleft D' \{ \dots \}$. We have two subcases here depending on whether \bar{L}'' is empty or not. We will show the case where \bar{L}'' is not empty; the other case is similar. Let $\bar{L}'' = \bar{L}''' ; L_0$ for some \bar{L}''' . Since $L_0 \neq \text{Base}$, there exists L_1 such that $\text{layer } L_0 \triangleleft L_1 \{ \dots \}$. Then, the expression

$$e' = \left[\begin{array}{l} \text{new } C_0(\bar{w}) \quad \quad \quad / \text{this} \\ \bar{v} \quad \quad \quad \quad \quad \quad \quad / \bar{x} \\ \text{new } C_0(\bar{w}) \langle C', \bar{L}''', \bar{L} \rangle .m / \text{proceed} \\ \text{new } C_0(\bar{w}) \langle D', \bar{L}, \bar{L} \rangle \quad \quad \quad / \text{super} \\ \text{new } C_0(\bar{w}) \langle C', L_1, \bar{L}, \bar{L} \rangle \quad \quad \quad / \text{superproceed} \end{array} \right] e_0'$$

is well defined (note that the lengths of \bar{x} and \bar{v} are equal). Then, by R-INVKP and R-INVK, $\bar{L} \vdash e \rightarrow e'$.

Case T-NEW: $e = \text{new } C(\bar{e})$ $fields(C) = \bar{T} \bar{f}$ $\bullet; \{\bar{L}\}; \bullet \vdash \bar{e} : \bar{S}$ $\bar{S} <: \bar{T}$

By the induction hypothesis, either (1) \bar{e} are all values, in which case e is also a value; or (2) there exists i and e_i' such that $\bar{L} \vdash e_i \rightarrow e_i'$, in which case RC-NEW finishes the case.

Case T-NEWL:

Trivial.

Case T-WITH: $e = \text{with } e_l \ e_0$ $\bullet; \{\bar{L}\}; \bullet \vdash e_l : L$ $\bullet; \{\bar{L}\} \cup \{L\}; \bullet \vdash e_0 : T$
 $L \text{ req } \Lambda$ $\{\bar{L}\} <:_{\text{w}} \Lambda$

By the induction hypothesis, either e_l is not a value, in which case RC-WITHARG finishes the case; or e_0 is a value, in which case R-WITHVAL finishes the case; or there exists e_0' such that $\text{with}(L, \bar{L}) \vdash e_0 \rightarrow e_0'$, in which case RC-WITH finishes the case (notice that $\{\text{with}(L, \bar{L})\}$ wf, by WF-WITH).

Case T-SWAP: $e = \text{swap } (e_l, L_{sw}) \ e_0$ $\bullet; \{\bar{L}\}; \bullet \vdash e_l : L$
 $L_{sw} \text{ swappable}$ $L <:_{\text{w}} L_{sw}$ $L \text{ req } \Lambda'$
 $\Lambda_{rm} = \{\bar{L}\} \setminus \{L' \mid L' <:_{\text{w}} L_{sw}\}$ $\Lambda_{rm} <:_{\text{w}} \Lambda'$ $\mathcal{L}; \Lambda_{rm} \cup \{L\}; \Gamma \vdash e_0 : T_0$

By the induction hypothesis, either e_l is not a value, in which case RC-SWAPARG finishes the case; or e_0 is a value, in which case R-SWAPVAL finishes the case; or there exists e_0' such that $\text{swap}(L, L_{sw}, \bar{L}) \vdash e_0 \rightarrow e_0'$, in which case RC-SWAP finishes the case (notice that, by WF-SWAP, $\{\text{swap}(L, L_{sw}, \bar{L})\}$ wf).

Case T-INVKA:

Similar to the case for T-INVK.

Case T-INVKAL: $e = \text{new } C_0(\bar{v}) \langle D_0, L_1, (\bar{L}'' ; L_0), \bar{L}' \rangle .m(\bar{e})$
 $\bullet; \{\bar{L}\}; \bullet \vdash \text{new } C_0(\bar{v}) : C_0$ $C_0.m \vdash \langle D_0, L_1, (\bar{L}'' ; L_0), \bar{L}' \rangle \text{ ok}$
 $\{\bar{L}\} <:_{sw} \{\bar{L}'\}$ $L_0 <:_{\text{w}} L_1$
 $pmtype(m, D_0, L_1) = \bar{T}' \rightarrow T_0$
 $\bullet; \{\bar{L}\}; \bullet \vdash \bar{e} : \bar{S}'$ $\bar{S}' <: \bar{T}'$

By the induction hypothesis, either (1) there exists $i \geq 1$ and e_i' such that $\bar{L} \vdash e_i \longrightarrow e_i'$, in which case RC-INVKARG finishes the case, or (2) all e_i 's are values \bar{w} . Then, by Lemma A.19, there exist \bar{x} , e_0' and $L_2 (\neq \text{Base})$ such that $\text{pmbody}(m, D_0, L_1) = \bar{x}.e_0$ in L_2 and the lengths of \bar{x} and \bar{T}' are the same. Since $L_2' \neq \text{Base}$, there exists L_3 such that $\text{layer } L_2 \triangleleft L_3 \{ \dots \}$.

By Sanity Condition (8), D_0 is not Object and there exists E_0 such that $\text{class } D_0 \triangleleft E_0 \{ \dots \}$. Then, the expression

$$e' = \left[\begin{array}{l} \text{new } C_0(\bar{v}) \quad \quad \quad / \text{this} \\ \bar{w} \quad \quad \quad \quad \quad \quad / \bar{x} \\ \text{new } C_0(\bar{v}) \langle D_0, \bar{L}'', \bar{L} \rangle . m \quad \quad \quad / \text{proceed} \\ \text{new } C_0(\bar{v}) \langle E_0, \bar{L}, \bar{L} \rangle \quad \quad \quad \quad \quad / \text{super} \\ \text{new } C_0(\bar{v}) \langle D_0, L_3, (\bar{L}''; L_0), \bar{L} \rangle . m / \text{superproceed} \end{array} \right] e_0'$$

is well defined (note that the lengths of \bar{x} and \bar{v} are equal). Then, by R-INVKSP, $\bar{L} \vdash e \longrightarrow e'$. \square

Theorem A.3 (Type Soundness). *If $\vdash (CT, LT, e) : T$ and e reduces to a normal form under the empty set of layers, then the normal form is $\text{new } S(\bar{v})$ for some \bar{v} and S such that $S \triangleleft T$.*

PROOF. By T-PROG and Theorems A.1 and A.2. \square